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# **METHODS OF DISCRETE-TIME PHASE AND FREQUENCY SYNCHRONIZATION**

**Andrew J. Noga**

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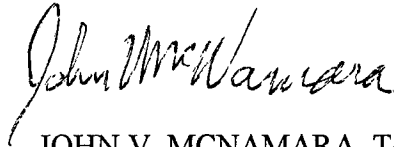
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## **LIST OF ABBREVIATIONS**

|        |  |
|--------|--|
| ADC    | Analog-to-Digital Converter                            |
| AFOSR  | Air Force Office of Scientific Research                |
| AFRL   | Air Force Research Laboratory                          |
| BPF    | Band-pass Filter                                       |
| DPLL   | Digital Phase Locked Loop                              |
| DSP    | Digital Signal Processing; Digital Signal Processor    |
| DTL    | Digital Tanlock Loop                                   |
| ER     | Entrepreneurial Research                               |
| FIR    | Finite Impulse Response                                |
| FM     | Frequency Modulation; Frequency Modulated              |
| FMFB   | Frequency Modulation with Feedback (demodulator)       |
| IIR    | Infinite Impulse Response                              |
| LPF    | Low-pass Filter  |
| NCO    | Numerically Controlled Oscillator                      |
| NFMFB  | Numerical FM with Feedback (demodulator)               |
| PLL    | Phase Locked Loop                                      |
| PSK    | Phase Shift Keyed                                      |
| RNFMFB | Reconstituted Numerical FM with Feedback (demodulator) |
| SNR    | Signal-to-Noise Ratio                                  |
| VCO    | Voltage Controlled Oscillator                          |

## LIST OF CONVENTIONS

representative examples:

|                 |  |
|-----------------|--|
| $a$             | positive constant amplitude of a modulated complex envelope signal                                   |
| $\alpha(nT_s)$  | a phase modulation sequence (radians)  |
| $b(nT_s)$       | an observation from the random process of a positive amplitude sequence                              |
| $\beta$         | FM modulation deviation ratio  |
| $f_e$           | tuning frequency error (Hz)  |
| $f_m$           | essential bandwidth of a message signal (Hz)   |
| $\eta(nT_s)$    | an observation from the random process of a phase distortion sequence (radians)                      |
| $\lambda(nT_s)$ | an observation from the random process of a phase modulation sequence (radians)                      |
| $nT_s$          | product of an integer index, $n$ , and the sampling time interval, $T_s$ , seconds                   |
| $s_+(nT_s)$     | a transmitted generalized positive pre-envelope signal   |
| $\hat{v}$       | the estimate of some quantity, $v$ ; e.g., $\hat{\lambda}$ is an estimate of $\lambda$               |
| $w_+(nT_s)$     | an observation from the random process of an additive noise generalized positive pre-envelope signal |
| $x_+(nT_s)$     | an observation from the random process of a received generalized positive pre-envelope signal        |



## 1 Introduction

The phase locked loop (PLL) is well known by communication engineers to be a key component in many receive and signal generating systems. Applications include FM demodulation, FM stereo reception and indication, carrier and symbol synchronization, co-channel interference reduction, and coherent signal generation for use in such areas as direction finding. Although it is a conceptually straightforward servo-mechanism which has logically been adapted from control systems to solve signal processing problems, implementation and use of the PLL is a challenging design task that has kept many engineers gainfully employed. As a result of its widespread use and subtle characteristics, the PLL has been the subject of numerous journal and conference papers, is treated in most communications textbooks, and has been the sole subject of entire textbooks (see e.g., [1-2]).

In recent years, attention has turned from analog (continuous-time, continuous-amplitude) systems, to digital<sup>1</sup> (discrete-time, discrete-amplitude) systems, with the advancements in the state-of-the-art of Analog-to-Digital Converters (ADCs), and programmable digital signal processors (DSPs). With these enabling technologies, numerical (digital) implementations of traditionally analog processes including the PLL, have become economically and technically attractive alternatives. Economically, products can be designed to have generic application, with changes required only in the program code when applications or specifications change. This can shorten time-to-market, reduce production overhead, and allow re-use. Technically, there are processes that are easily accomplished numerically, but extremely difficult to accomplish in analog form. An example of this is the symmetric finite impulse response (FIR) filter [3] which achieves a linear phase response over frequency; an analog equivalent is difficult to achieve. In addition, numerical systems are stable with age and variations in temperature, are exactly repeatable, and do not suffer from the effects of impedance mismatch when cascaded. Thus, research which focuses in the area of numerical implementations of communication signal processing systems is of great technical and economical importance.

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<sup>1</sup> Here, the term "digital" should not be confused with the notion of symbol transmission in digital communications. To avoid this confusion, this report uses the term "numerical" to describe discrete-time, discrete-amplitude processing.

This report focuses on a novel form of signal processing servo-mechanism, the reconstituted numerical FM with feedback (RNFMFB) demodulator. As will be shown, the RNFMFB accomplishes the goal of the PLL, frequency and phase synchronization, with the associated advantages of numerical processing. Originally introduced in [4] as a method of FM demodulation enhancement, this report presents the results of recent research regarding the RNFMFB demodulator, which has been supported by both the Air Force Office of Scientific Research (AFOSR) Entrepreneurial Research (ER) program, and by the Information Directorate of the Air Force Research Laboratory (AFRL).

The report is organized as follows: the remainder of this chapter provides further motivation for the research, and comments on mathematical notations used within the report; Chapter 2 introduces the concept of filtering phase in numerical systems, and provides results from an M-ary Phase Shift Keyed (PSK) carrier synchronization simulation; Chapter 3 provides further analysis of the RNFMFB demodulator as applied to phase and frequency synchronization, along with results from an M-ary PSK carrier synchronization simulation; and finally, Chapter 4 provides conclusions and future work. Appendices are included which help to support the material in the main body of the report by providing further simulations and filter response information in a convenient location.

## **1.1 The PLL Paradox**

At first glance, many engineers would question the need to conduct further research in PLL design and analysis, or on FM demodulation methods, given the wealth of literature that already exists on these subjects. Even so, recent literature does exist on these subjects [5-7], and tends to address numerical implementations, demonstrating interest in taking advantage of advancements in ADC and DSP hardware [8]. However, it is interesting to note that one important motivation to conduct research on numerical implementations of the PLL, seems to have been overlooked.

The Shannon/Nyquist sampling theorem [3], simply stated, indicates that a real analog signal of bandwidth  $B$ , can be completely represented by samples of the signal taken at uniform<sup>2</sup> intervals of time step,  $T_s$ , where  $F_s = 1 / T_s > 2B$ . (This includes not only low-pass signals, but also band-pass signals that can be down-converted in frequency to a center frequency of  $B/2$  Hz. Signals that can be represented in analytic form, require a sample rate as low as  $F_s > B$ .) The benefits of using the minimum required sample rate include the obvious reduction in processing and storage of signals, and less obvious facts such as the reduction in filter orders required to achieve a given time support and ensuing frequency response. The PLL paradox is: In light of the Shannon/Nyquist sampling theorem, why is it the case that numerical (digital) phase locked loop (DPLL) implementations often require sampling rates that are significantly greater than the minimum? (See e.g., [8].) Either the sampling theorem is incomplete as stated above, or this is an undesirable characteristic of known DPLL algorithms, that has not been properly addressed. The research presented in this report addresses this issue, and a solution is presented.

## 1.2 The Phase Lock Fallacy

It is a commonly held misconception that the only method of achieving phase lock that is available to communications engineers, is the phase locked loop (or variants thereof). In fact, as will be shown, there are alternatives. Some thoughts are provided here, regarding this confusion.

### 1.2.1 Phase Estimation Using Feedback

It's not always clear what individual or group of individuals should be credited with a given idea, but one of the earlier contributors to advancing the notion that feedback can be employed to enhance FM demodulation, is the author Chaffee [9]. This novel application of existing control system design, resulted in the device known as the FM with feedback (FMFB) demodulator, the description of which is given here and in Chapter 3. Subsequent to this paper, many authors presented comparisons of the performance of the PLL and the FMFB, with differing

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<sup>2</sup> Versions of the sampling theorem exist that treat the cases of both uniformly and non-uniformly spaced samples; this report will address the case of sampling at uniform time steps.

conclusions. Develet [10] reconciled some of these differences, indicating that the FMFB and PLL can be considered to be equivalent servo-mechanisms. Ultimately, the PLL became far more popular, due to the simplicity of the device relative to the FMFB demodulator.

Without this background, when considering the application of the PLL to achieve phase synchronization, it is not intuitive that such a device would enhance this process. Most *measurement* processes are open-loop systems; no feedback signal is required to control aspects of the measurement process. Feedback tends to be employed where the goal is to set or *control* some form of operating point. For example, a thermometer can be used to *measure* the temperature of a room, but if we wish to maintain a particular room temperature, the heat source/sink requires some form of measured temperature feedback signal to *control* the production or removal of heat. When the temperature rises above the desired set point, heat is either removed or allowed to dissipate; when the temperature is below the desired set point, heat is generated until the desired temperature is reached. In contrast, the PLL attempts to *measure* phase *by controlling* a locally generated phase signal, compares this generated phase to the incoming signal phase, and uses this error signal as feedback to modify the generated phase. Using the analogy of temperature measurement, this would be equivalent to controlling the temperature of a room, A, adjacent to the room, B, of interest. The difference in temperature between the two rooms would be measured, and the temperature of room A would be controlled using this difference signal as feedback. Once room A achieved the temperature of room B, this temperature to which room A has been set, would be reported as the temperature of room B. As with temperature measurement, use of the PLL for phase measurement appears, at first, to be an unnecessarily complicated approach. The fact that researchers considered the use of a PLL may have stemmed in part from their knowledge of the more intuitive FMFB demodulation approach.

A base-band representation of the FMFB demodulator is shown in Figure 1-1. Referencing the work of Chaffee and others since, the intent of the FMFB demodulator is to reduce the bandwidth of the input signal such that a band-pass filter (BPF) of narrower bandwidth can be used to reject more noise than would otherwise be possible. This additional noise rejection results in an enhanced FM estimate, when the system can track the input frequency. In effect, the

FMFB demodulator becomes a band-pass filter, with dynamically changing center frequency. This center frequency is *controlled* by *measuring* the difference between the input phase and a locally generated phase, and providing this difference as feedback to the local generator. As seen in the figure, the Phase Detector measures the difference between the phase of the input signal and the Voltage Controlled Oscillator (VCO) output phase. The Phase Detector output is differentiated with respect to time, filtered and amplified in the Loop Filter, resulting in a frequency feedback error signal. This error signal is used to control phase generation in the VCO, resulting in the frequency tracking ability of the device.

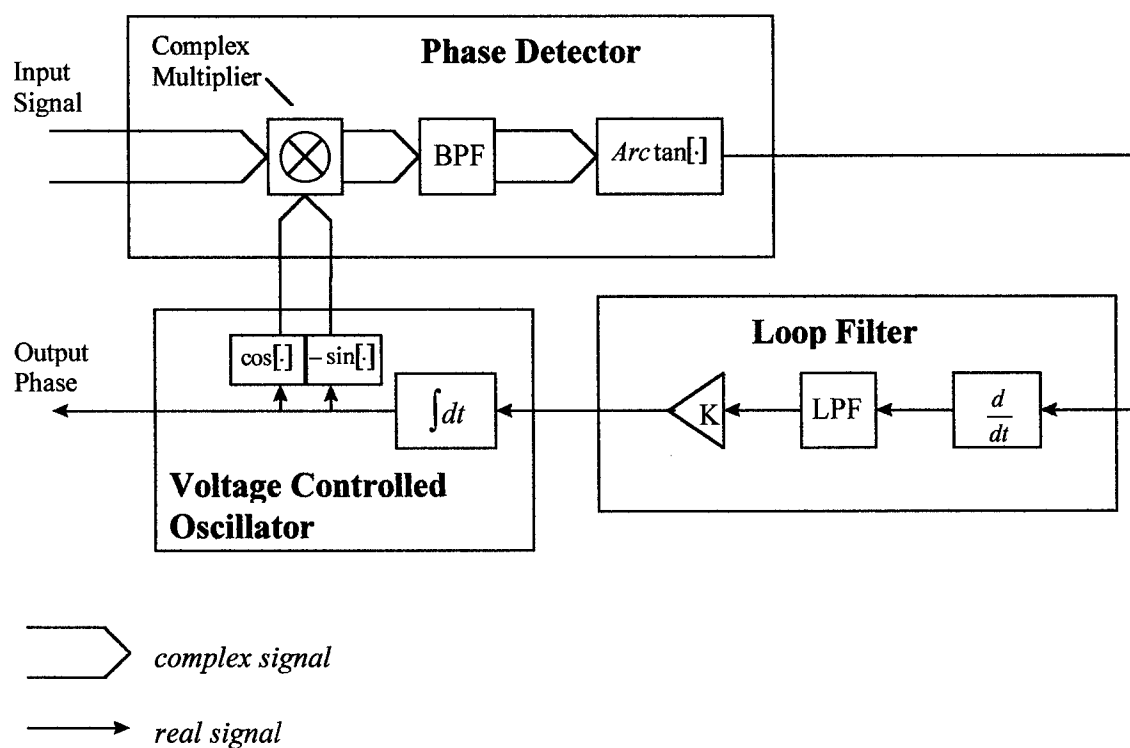


Figure 1-1. A Base-band representation of the FMFB demodulator.

The FMFB demodulator works well for FM signals with specific characteristics, but does not readily provide phase estimation. This is due to the fact that the FMFB device operates on the derivative of the phase, which eliminates any constant phase term. Re-establishing this constant in a subsequent integration process, is difficult to achieve in analog systems. In lieu of

this, when the phase constant is of interest, the differentiation process can be eliminated in the FMFB device, resulting in a form of PLL. The desire for even further simplification leads to the elimination of the band-pass filter, BPF. Unfortunately, this also eliminates the intuition which motivates the consideration of employing feedback to measure phase.

As it turns out, the PLL is found in practice to enhance both the FM demodulation and phase estimation processes. The device would certainly not be the subject of widespread research, if this were not the case. It is proposed in this report, based on the research results presented and referenced, in the absence of the BPF this enhancement is due to the fact that the PLL reduces the modulation index of the input signal, and eliminates tuning offsets. As shown in [4] for discrete-time systems, the probability of occurrence of phase cycle-skips increases when either modulation, tuning offsets, or both, are present. As input signal-to-noise ratio (SNR) is decreased, a threshold is reached beyond which the performance of angle demodulation systems degrade rapidly. This threshold is characterized by the onset of phase cycle-skips, and is therefore reduced by the PLL when the modulation index and tuning offset are reduced. Threshold enhancements of 3 to 6 dB have been reported in the literature.

A final point should be made with regard to the base-band FMFB representation given in Figure 1-1. Referring to the figure, the Phase Detector has been idealized by the use of the  $\text{Arc tan}[\cdot]$  process. Note that this is not easily accomplished in analog form [11], but is readily employed in numerical systems [12].

### 1.2.2 Alternatives to the DPLL

Unfortunately the widespread use of the analog PLL for the phase estimation process, has lead to the misunderstanding that only a numerical (digital) PLL implementation, the DPLL, can provide effective discrete-time phase and frequency estimation. As indicated above, a numerical implementation of the FMFB demodulator is at least one example where, within a phase constant, we can expect to achieve effective phase and frequency estimation. (The  $\text{Arc tan}[\cdot]$  calculation itself can be considered to be a viable method of phase estimation [13], and although widely used in various applications, it is seldom presented as a phase synchronization device, although this

description is a valid one.) A second example that can be given is what could be described as a discrete-time phase-synchronous FM discriminator, which is presented in Chapter 2. In fact, as with the FIR filter, this FM discriminator-based phase estimator is another example where a numerical implementation can achieve what would normally be extremely difficult in the analog realm. Namely, through judicious choice of initial conditions, the phase constant eliminated by numerical approximation to differentiation, can be exactly and easily recovered. Moreover, because the phase-synchronous FM discriminator can be used within the numerical FMFB demodulator (NFMFB), acceptable phase synchronization can also be achieved by the NFMFB device. These results will be presented in Chapter 3 and Appendix A. Finally, a third method of discrete-time phase and frequency synchronization is also presented in Chapter 3. Here, the concept of signal reconstitution within the NFMFB is introduced, resulting in a novel form of the device which attains phase and frequency synchronization at the minimum sample rate required by the Shannon/Nyquist sampling theorem. At the same time, the input SNR threshold is reduced by temporarily reducing the modulation index and tuning offset. Also, band-pass filtering is accomplished which rejects out-of-band noise and further reduces the threshold. Design considerations are greatly simplified, when using the newly proposed device.

### **1.3 Note on Notation**

As with any technical endeavor, careful choice of mathematical notation can improve the readability of written descriptions of conducted research, and the same is true here. In light of this, and since the presented analytical results are given along with experimental observations, the often used approach of employing random variable notation is avoided. Instead, the variables presented are considered to be sample functions (sequences) from random processes, i.e., a specific observation signal sequence resulting from a simulation run.

In the next chapter, a detailed analysis will be given regarding FM discriminator-based discrete-time phase and frequency synchronization. Results will be given for the application of M-ary PSK carrier recovery and symbol detection.

## 2 Filtering the Phase of a Complex Exponential Sequence

### 2.1 Practical Considerations

Given a complex exponential sequence of the form

$$x_+(nT_s) = b(nT_s) \exp\{j \cdot \lambda(nT_s)\}, \quad b(nT_s) > 0, \quad (2-1)$$

we are interested in the sequence

$$y_+(nT_s) = \exp\{j \cdot \lambda(nT_s) * h(nT_s)\}. \quad (2-2)$$

Here,  $b(nT_s)$  and  $\lambda(nT_s)$  are respectively the (real-valued) envelope and phase sequences of  $x_+(nT_s)$ , and  $h(nT_s)$  is the impulse response of a realizable filter. Note that from Eq. (2-1),  $b(nT_s)$  is readily recovered from  $x_+(nT_s)$ , at any instant in time,  $nT_s$ . However, this is not the case for proper recovery of  $\lambda(nT_s)$ . The method to be employed herein for phase sequence recovery requires estimation of the rate-of-change-of-phase,

$$\frac{d}{dt}\{\lambda(t)\}$$

for recovery of the phase sequence [4]. This implies the use of more than a single sample for recovery of each sample of  $\lambda$ .

By forming the first-backward-difference sequence

$$d(nT_s) = g[\lambda_{2\pi}(nT_s) - \lambda_{2\pi}([n-1]T_s)], \quad (2-3)$$

we can then find  $d(nT_s) * h(nT_s)$ , and subsequently accumulate this result to remove the effect of the difference calculation. In Eq. (2-3) the modulo- $2\pi$  process,  $g[\cdot]$ , is<sup>3</sup>

$$g[\alpha] = \{\alpha + \pi\}_{\text{mod } 2\pi} - \pi, \quad (2-4)$$

and the instantaneous phase sequence,  $\lambda_{2\pi}(nT_s)$ , is

$$\lambda_{2\pi}(nT_s) = g[\lambda(nT_s)], \quad (2-5)$$

as recovered by a four-quadrant arctangent calculation. Thus an estimate,  $\hat{\lambda}(nT_s)$ , of the true phase sequence,  $\lambda(nT_s)$ , can be formed as

---

<sup>3</sup> Here, we are using the definition  $\{x\}_{\text{mod } v} = x - v \cdot k_v$ , where  $k_v$  is an integer such that  $\{x\}_{\text{mod } v}$  lies in the interval between 0 and  $v$ , inclusive of 0.



$$\hat{\lambda}(nT_s) = \sum_{k=1}^n d(kT_s) + \lambda_{2\pi}(0). \quad (2-6)$$

The goal, however, is to form an estimate of the filtered sequence,  $\lambda(nT_s)*h(nT_s)$ . This is accomplished by first forming

$$y(nT_s) = d(nT_s)*h(nT_s), \quad (2-7)$$

which represents the filtered instantaneous frequency estimate. Setting  $d(0) = \lambda_{2\pi}(0)$ , from the principal of superposition along with Eqs. (2-6) and (2-7) we have that <sup>4</sup>

$$\begin{aligned} \sum_{k=0}^n y(kT_s) &= \sum_{k=0}^n d(kT_s)*h(kT_s) \\ &= h(nT_s)*\sum_{k=0}^n d(kT_s) \\ &= \hat{\lambda}(nT_s)*h(nT_s). \end{aligned} \quad (2-8)$$

Eq. (2-8) demonstrates that the accumulation of the filtered instantaneous frequency estimate is equivalent to applying the same filter to the recovered phase estimate,  $\hat{\lambda}(nT_s)$ .

Note that in many scenarios, it is only necessary to retain this filtered phase sequence in a modulo- $2\pi$  fashion. This is the case for the sequence  $y_+(nT_s)$  identified in Eq. (2-2). In practice we are limited to using the estimate

$$\hat{y}_+(nT_s) = \exp\{j \cdot \hat{\lambda}(nT_s)*h(nT_s)\}. \quad (2-9)$$

In this case the sum given in Eq. (2-8) can be retained modulo- $2\pi$ . In lieu of Eq. (2-8) when, for example, the further goal is to estimate  $y_+(nT_s)$ , we form

$$\begin{aligned} g[\hat{\lambda}(nT_s)*h(nT_s)] &= g\left[\sum_{k=0}^n g[y(kT_s)]\right] \\ &= g\left[\sum_{k=0}^n g[d(kT_s)*h(kT_s)]\right]. \end{aligned} \quad (2-10)$$

---

<sup>4</sup> Setting  $d(0) = \lambda_{2\pi}(0)$  equates to the arbitrary but convenient initial condition  $\lambda_{2\pi}(-T_s) = 0$ . The same initial condition is used in the integration process of Eq. (2-8).

This modulo- $2\pi$  integration process is depicted in Fig. 2-1. Note that the method of Eq. (2-10) bounds the result in the range  $[-\pi, \pi)$  for implementation purposes. Here, we have taken advantage of the complex exponential property

$$\exp\{j \cdot x\} = \exp\{j \cdot g[x]\} . \quad (2-11)$$

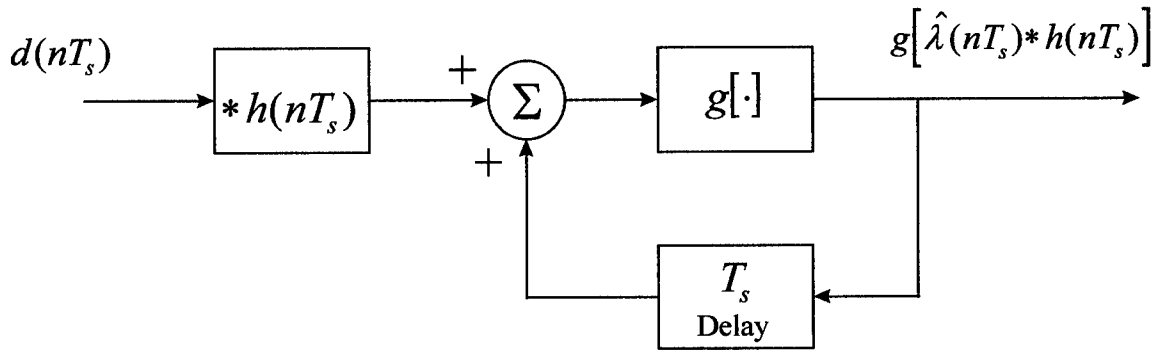


Figure 2-1. Block diagram representation of Eq. (2-10).

## 2.2 Filtered Phase Estimation Performance

Of interest is how well the sequence of Eq. (2-9) estimates the sequence of Eq. (2-2). We proceed by considering the intended effect of filtering the phase as in Eq. (2-2). Implicit in this requirement is that  $\lambda(nT_s)$  is composed of many constituents, only one (or the sum of a set) of which is of interest. The filtering process is meant to take advantage of spectral characteristics of the desired component relative to the undesired components of  $\lambda(nT_s)$ . Decomposing  $\lambda(nT_s)$  we have

$$\lambda(nT_s) = \phi(nT_s) + e(nT_s) \quad (2-12)$$

where  $\phi(nT_s)$  is some desired component of  $\lambda(nT_s)$ , and  $e(nT_s)$  is the undesired component.

Errors arise in using Eq. (2-3) when instantaneous frequency aliasing [4] of  $\phi(nT_s)$  occurs as a result of the additive error component,  $e(nT_s)$ . From Eqs. (2-3) and (2-12) along with properties of modulo arithmetic we have that

$$d(nT_s) = g[\phi(nT_s) - \phi([n-1]T_s) + g[e'(nT_s)]] \quad (2-13)$$

where

$$e'(nT_s) = e(nT_s) - e([n-1]T_s). \quad (2-14)$$

The error in approximating  $y_+(nT_s)$  by using Eqs. (2-9), (2-10) and (2-11) can be assessed (normally in a probabilistic sense) when we have enough knowledge regarding  $e$  and  $\phi$  (such as their joint amplitude distribution and correlation from sample to sample). Note that in forming Eq. (2-3), it has been implied that any known bias in the phase angle difference has already been removed such that what remains is an unknown bias,  $2\pi f_e T_s$ . The phase error itself can be decomposed into the sum of a bias-induced term, a local oscillator phase offset,  $\theta$ , and a distortion constituent,  $\eta(nT_s)$ , as

$$e(nT_s) = 2\pi f_e nT_s - \theta + \eta(nT_s). \quad (2-15)$$

From Eqs. (2-14) and (2-15) we have that

$$e'(nT_s) = 2\pi f_e T_s + \eta'(nT_s) \quad (2-16)$$

where

$$\eta'(nT_s) = \eta(nT_s) - \eta([n-1]T_s). \quad (2-17)$$

Applying properties of modulo- $2\pi$  arithmetic in Eq. (2-13), we can define  $f_e$  and  $\eta(nT_s)$  such that the properties

$$-\pi \leq 2\pi f_e T_s < +\pi \quad (2-18)$$

and

$$-\pi \leq \eta(nT_s) < +\pi \quad (2-19)$$

both hold. By design, the desired phase component should have the property

$$-\pi \leq \phi(nT_s) - \phi([n-1]T_s) < +\pi. \quad (2-20)$$

Eq. (2-20) identifies a property of the desired phase component,  $\phi$ , and represents an additional requirement on the sample interval,  $T_s$ . Of course, the sample interval must also be chosen such that tolerable destructive aliasing occurs when sampling the original continuous-time signal,  $\phi(t)$ .

### 2.2.1 Further Comments on Performance

It can be difficult to assess the performance of phase estimators, and this holds true for the FM discriminator-based estimator as well. The intent of introducing Eqs. (2-12) through (2-20) is to gain some insight into the various mechanisms by which error is introduced by this particular estimator. In the absence of distortion,  $\eta$ , we can identify the phase modulation sequence

$$\alpha(nT_s) = 2\pi f_e nT_s + \phi(nT_s) - \theta. \quad (2-21)$$

This phase modulation is a result of both the desired (message bearing) component,  $\phi$ , and receiver tuning errors. Note that even in the ideal case where no distortion is present, we do not have access to  $\alpha$ . This fact is made more evident by representing  $\alpha$  as

$$\begin{aligned} \alpha(nT_s) &= g[\alpha(nT_s)] + 2\pi \cdot r_\alpha(nT_s) \\ &= \alpha_{2\pi}(nT_s) + 2\pi \cdot r_\alpha(nT_s), \end{aligned} \quad (2-22)$$

where  $r_\alpha(nT_s)$  is an integer valued sequence such that the equality in Eq. (2-22) holds. From the complex exponential property identified in Eq. (2-11), it is apparent that we are unable to recover  $\alpha$  completely. In employing the backward difference FM discriminator, we are in effect attempting to estimate the sequence  $r_\alpha$ . In this distortion-free case, when Eq. (2-18) and (2-20) hold and  $-\pi \leq 2\pi f_e T_s + \phi(nT_s) - \phi([n-1]T_s) < +\pi$ , we are able to estimate  $r_\alpha$  to within some constant but unknown multiple of  $2\pi$ .

In practical situations where distortion is present, we have from Eqs.(2-12), (2-15) and (2-21) that

$$\lambda(nT_s) = \alpha(nT_s) + \eta(nT_s). \quad (2-23)$$

In the process of estimating  $\lambda$  using the FM discriminator, we obtain [4]

$$\hat{\lambda}(nT_s) = \alpha_{2\pi}(nT_s) + 2\pi \cdot \hat{r}_\alpha(nT_s) + \eta(nT_s)$$

$$= \alpha(nT_s) + 2\pi \cdot r_e(nT_s) + \eta(nT_s), \quad (2-24)$$

where  $r_e$  is

$$r_e(nT_s) = \hat{r}_\alpha(nT_s) - r_\alpha(nT_s). \quad (2-25)$$

The error sequence,  $r_e(nT_s)$ , is referred to as the sheet sequence error, since it represents the error in determining the actual sheet sequence,  $r_\alpha(nT_s)$ . The phase cycle-slip,  $2\pi \cdot r'_e(nT_s)$ , resulting from backward difference FM discrimination, is related to  $r_e$  as

$$2\pi \cdot r'_e(nT_s) = 2\pi \cdot \{r_e(nT_s) - r_e([n-1]T_s)\}. \quad (2-26)$$

We are now able to better assess the performance of the estimator identified in Eq. (2-9). The purpose of the low-pass filter,  $h$ , is to reject the distortion,  $\eta$ , but not at the expense of rejecting the phase modulation,  $\alpha$ . These components are identified in Eq. (2-24). Also present, however, is the term  $2\pi \cdot r_e(nT_s)$ . The linear low-pass filtering process can help to eliminate error due to this term, but it is not normally taken into consideration when designing  $h$ . The reason for this is that spectrally, this term contributes uniform energy across the entire Nyquist band. Overall, our FM discriminator-based phase modulation estimate,  $\hat{\alpha}$ , is identified as

$$\hat{\alpha}([n-n_L]T_s) = \hat{\lambda}(nT_s) * h(nT_s), \quad (2-27)$$

which from Eq. (2-24) becomes

$$\hat{\alpha}([n-n_L]T_s) = \alpha(nT_s) * h(nT_s) + 2\pi \cdot r_e(nT_s) * h(nT_s) + \eta(nT_s) * h(nT_s). \quad (2-28)$$

Here,  $n_L T_s$  is a value representing the best approximation to the time delay introduced by the filter,  $h$ . Eq. (2-28) demonstrates that the FM-discriminator-based phase estimator is a valid method of discrete-time phase synchronization. A particular advantage of this technique is that the acquisition time is commensurate with the essential length of the filter impulse response. (In the distortion-free case, there is no need for  $h$ , and the acquisition is instantaneous.) Note that Eq. (2-28) also allows us to predict performance of the FM discriminator-based phase estimator when we have knowledge of  $\alpha$  and  $\eta$ , such that the ensuing phase cycle-slip error arising in Eq. (2-6) can be assessed.

## 2.3 An Example Application: Carrier Synchronization for M-ary Phase Detection

To promote the understanding of the FM-discriminator-based phase estimator, it is instructive to present an application of the technique. The performance of the FM-discriminator-based phase estimator can also serve as a baseline against which other methods can be compared. The example given is that of carrier synchronization for subsequent recovery of an arbitrary symbol sequence,  $m(nT_s)$ , which has been imposed on the phase of the signal of interest.

### 2.3.1 FM Discriminator-based Carrier Synchronization

The received signal is modeled as an M-ary phase modulated signal in additive white <sup>5</sup> Gaussian noise, and is represented in complex envelope form. This received signal,  $x_+$ , is as in Eq. (2-1). For M-ary phase-shift-keyed (PSK) modulation, the message bearing signal,  $\phi$ , is

$$\begin{aligned}\phi(nT_s) &= \frac{2\pi}{M} \cdot m(nT_s), \\ m &\in \left\{ \frac{-M+1}{2}, \frac{-M+1}{2} + 1, \dots, \frac{M-1}{2} \right\} \text{ for } M \text{ odd,} \\ m &\in \left\{ \frac{-M}{2} + 1, \frac{-M}{2} + 2, \dots, \frac{M}{2} \right\} \text{ for } M \text{ even,}\end{aligned}\tag{2-29}$$

where  $M$  is an integer,  $M \geq 2$ . The common method of carrier recovery for the M-ary phase signal, is to raise the received signal to the power  $M$ , which effectively eliminates the message bearing signal,  $\phi$ . (i.e.,  $g[M \cdot \phi(nT_s)] = 0$ .) The phase of the resulting complex signal contains a term which is  $M$  times the desired carrier phase. This signal is then typically processed by a Phase-Lock Loop (PLL) with divide by  $M$  capability, to track the carrier phase [13]. Equivalently, one can convert the received signal from rectangular to polar coordinate representation, multiply the phase by  $M$ , and subsequently apply some form of phase tracking and scaling by  $1/M$ , to generate the carrier phase estimate. In this example, the FM discrimination and integration processes provide the phase tracking mechanism.

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<sup>5</sup> i.e., spectrally uniform across the complex Nyquist band,  $[-\pi, \pi)$  sample-rate-normalized radians.

Referring to Figure 2-2, one method of using FM discrimination and integration for M-ary PSK carrier recovery is shown. Note that the intent in this report is not to present the “best” method of processing the received PSK signal. However, the method shown is certainly worthy of performance evaluation, since it represents a very practical solution.

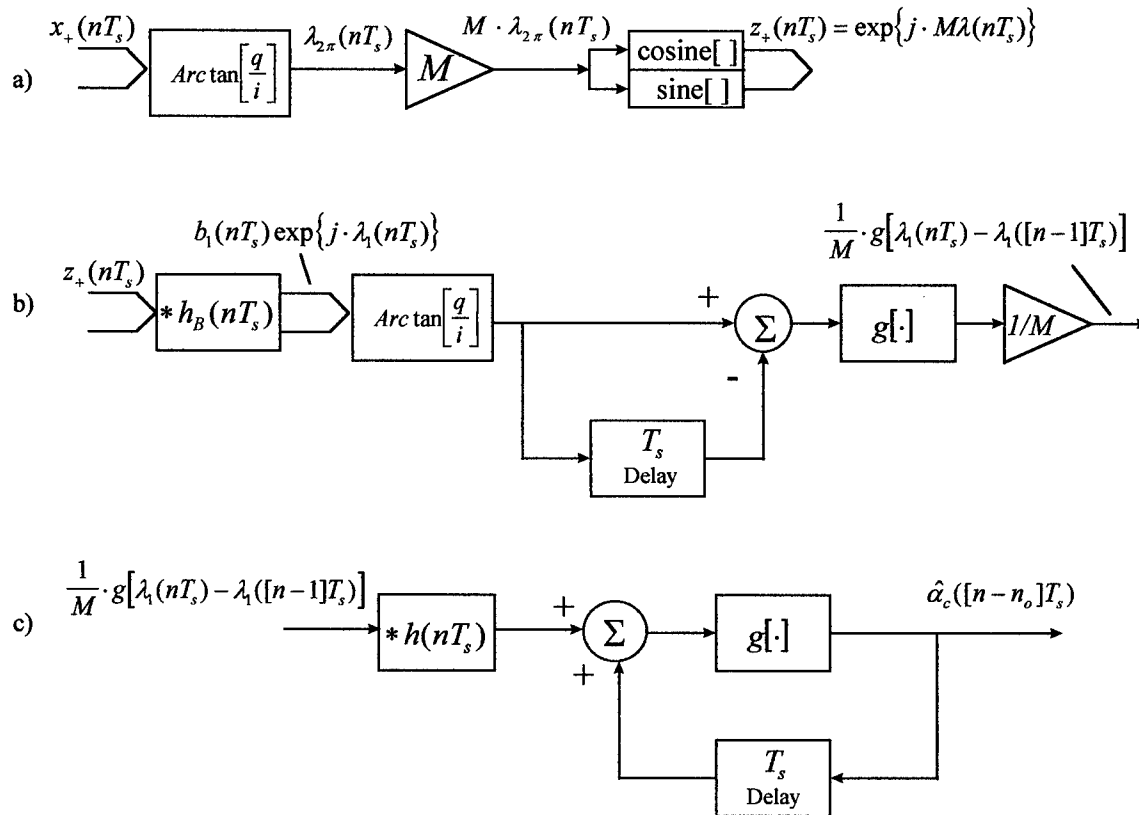


Figure 2-2. Processing steps for carrier recovery from an M-ary phase signal; a) step 1: message removal, b) step 2: Backward-difference FM discrimination, c) step 3: low-pass filtering and integration.

As shown, the method can be described as three separate processing steps including message removal, FM discrimination and integration. Figure 2-2 a) shows the first step of message removal. The input is the (complex) received signal,  $x_+(nT_s)$ , as previously described. It is represented in rectangular form by the pair of signals,  $i$  and  $q$ , where  $i$  is used to refer to the “in-phase” component of a complex signal, and  $q$  is used to refer to the “quadrature” component.

(For notational convenience, the dependency on time,  $nT_s$ , is left as implicit.) The four-quadrant arctangent calculation (Arctan) produces the phase sequence  $\lambda_{2\pi}(nT_s) = g[\lambda(nT_s)]$ , which is multiplied by  $M$ , and then used to modulate the phase of a unit amplitude complex exponential. Properties of modulo arithmetic allow us to represent this output as  $z_+(nT_s) = \exp\{j \cdot M\lambda(nT_s)\}$ . This signal,  $z_+(nT_s)$ , contains information regarding the carrier phase of interest, but the message sequence has intentionally been eliminated. It can easily be shown that  $z_+(nT_s)$  is a tone at  $M$  times the tuning offset frequency with  $M$  times the phase of the non-message portion of the phase of the received signal. We now need to extract this phase and scale by the factor  $1/M$ , to arrive at a carrier phase estimate.

This is accomplished in step 2 shown in Figure 2-2 b), using the backward-difference FM discriminator. Here, the signal  $z_+(nT_s)$  is first band-pass filtered (using a pair of identical real low-pass filters, each operating on the  $i$  and  $q$  signals independently) using the complex filter  $h_b$ . The output of this filter has some envelope,  $b_1$ , and phase,  $\lambda_1$ , as shown. The purpose of the filtering is to remove out-of-band noise. Note that the design of this filter is dependent upon how well we know the tuning error associated with  $x_+(nT_s)$ . The cut-off frequency of the low-pass filter pair can be set to  $M \cdot f_e$ , but no lower. Thus the effectiveness of this filter in removing noise is limited by the tuning accuracy. Subsequent backward difference FM discrimination and scaling by the factor  $1/M$  results in the real signal  $(1/M) \cdot g[\lambda_1(nT_s) - \lambda_1([n-1]T_s)]$ .

This signal can be low-pass filtered and integrated to generate the carrier phase estimate, as shown in Figure 2-2 c). The low-pass filter,  $h$ , operates as before and further removes noise and distortion from our estimate,  $\hat{\lambda}_1$ . In this specific case, this filter need only pass the d.c. term,  $2\pi f_e T_s$ , arising from the tuning offset. Practically speaking, the filters  $h_b$  and  $h$  are chosen such that the total sample (group) delay introduced by these filters,  $n_o = n_b + n_L$ , is kept small. This group delay is extremely relevant, since the goal here is phase synchronization. Ability to synchronize in phase to the received signal is dependent on time delays introduced in the synchronization process. Therefore, referring to the actual carrier phase of the received signal as



$\alpha_c(nT_s)$ , we acknowledge any time delays in the FM discriminator method of carrier synchronization by referring to the estimated phase as  $\hat{\alpha}_c([n - n_o]T_s)$ . This allows for proper use of this synchronized phase output.

Identifying the actual carrier phase (relative to the receiver) as  $\alpha_c(nT_s) = 2\pi f_c nT_s - \theta$ , the received signal is  $x_+(nT_s) = b(nT_s) \exp\{j \cdot (\alpha_c(nT_s) + \phi(nT_s) + \eta(nT_s))\}$ . To extract the message bearing signal,  $\phi$ , the received signal is delayed by  $n_o$  samples and multiplied by  $\exp\{-j \cdot \hat{\alpha}_c([n - n_o]T_s)\}$ .  $M$  decision boundaries are applied to the phase of the resulting complex exponential to determine which of  $M$  symbols has been transmitted.

### 2.3.2 FM Discriminator-based Modulation Recovery Results

The simulation results to be presented were obtained by adding sample sequences from a white Gaussian noise generator to a unit-envelope M-ary phase modulated (PSK) signal. Both the noise and the modulated signal were (complex-valued) sequences of length 65536 samples. Simulation runs consisted of varying the input signal-to-noise ratio (SNR) per bit and counting the corresponding detection errors. Values of SNR per bit ranged from 0 to 12 dB, at 1 dB increments for each simulation run. Figure 2-3 shows the average of results from 10 simulation runs for each of three M-ary PSK detection methods. (With 10 simulation runs and 65536 samples per SNR value, we are able to keep the experimental variations low enough to make meaningful observations down to symbol error rates of about  $10^{-4}$  [14].) The first of these methods is referred to as the ideal method, since in this method the known carrier was used to provide perfect phase synchronization prior to deciding between the  $M$  possible phase states. This method is of course not possible in practice, but it does provide a valuable performance reference. The second method used was that of the backward-difference FM discriminator with low-pass filter, as previously described and shown in Figure 2-2. The third method presented is the same FM discriminator without low-pass filtering, i.e. with  $h(nT_s) = \delta(nT_s)$ .

In all simulation results to be presented, perfect symbol synchronization is assumed and the sample interval,  $T_s$ , is set equal to the symbol interval, resulting in exactly one sample per

symbol. Symbols were randomly generated such that for any particular sample, each symbol was equally probable, with probability  $1/M$ . An FIR type filter was used for the band-pass filter,  $h_B$ . This filter consisted of a pair of identical (real) low-pass filters designed using the windowed method [3], with a Hanning type window. The filter order was set at 50, resulting in 51 coefficients and a delay of  $n_B = 25$ . The filter cut-off was set to 0.075 Hz relative to a sample rate of 1. For the second method where a low-pass filter  $h$  is used, this FIR filter was also designed using a Hanning window. The filter order was set at 40, resulting in 41 coefficients and a delay of  $n_L = 20$ . The filter cut-off was set to 0.025 Hz relative to a sample rate of 1.

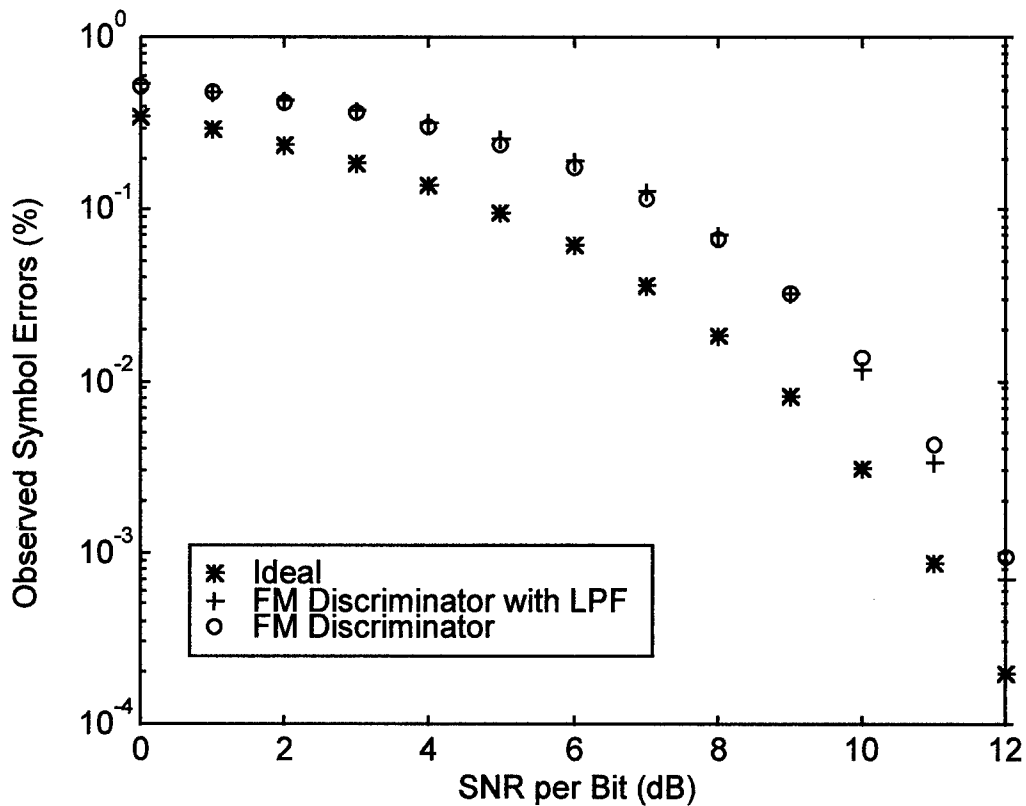


Figure 2-3. Experimental performance curves for the ideal (known carrier), FM discriminator with low-pass filter, and FM discriminator (without low-pass filter) methods of carrier recovery as used for 8-PSK demodulation.

As mentioned, for the third method of phase synchronization presented, the FM discriminator was used without low-pass filtering and the band-pass filter was left as in the second method. The

specific case of  $M = 8$  phase states was simulated. The tuning error was set at  $f_e = 1/(2M) = 0.00625$  Hz.

As seen in the figure, for 8-PSK modulation the FM discriminator with low-pass filter starts to outperform the FM discriminator alone, at or about 9 dB SNR per bit. Below this value, low-pass filtering does not appear to be justified. As we move above this value, the benefit of having the low-pass filter becomes more apparent and can be expected to continue for cases of increasing SNR per bit. Further simulations/analysis are required for input SNR per bit values beyond 12 dB, to substantiate these expectations. However, we have gained some insight into performance through Eq. (2-28). It is commonly known that as the input SNR decreases, the rate of phase cycle-slip occurrences increases. In fact there is a threshold that is eventually reached beyond which the cycle-slips occur quite frequently. Prior to this threshold, phase cycle-slips rarely occur. Thus the second term in Eq. (2-28) is expected to adversely affect phase estimator performance, only when operating at or below this threshold. When cycle-slips occur, the second term gives rise to instantaneous  $2\pi$  phase steps which are filtered by  $h$ . This leads to an error signal which starts at the cycle-slip occurrence, and is a function of the filter impulse response. When multiple phase steps occur, these error sequences are superimposed. Therefore we would expect the same type of threshold effect when using this device for M-ary PSK carrier synchronization.

For the general M-ary case, we would expect phase cycle-slips to occur at earlier values of input SNR as  $M$  increases. This is due to the fact that for this application, we modify Eqs. (2-18) and (2-19) such that  $f_e$  and  $\eta$  have the properties  $-\pi \leq 2\pi M f_e T_s < +\pi$  and  $-\pi \leq M \cdot \eta(nT_s) < +\pi$ . Thus for a particular instant in time and given value of  $f_e$ , increasing  $M$  increases the probability of occurrence of a phase cycle-slip, by causing an effective tuning error of  $M \cdot f_e$ . The cycle-slip rate is further increased, since the required property  $-\pi \leq M \cdot \eta(nT_s) < +\pi$  implies a redefinition of  $\eta$ . The distribution from which  $M \cdot \eta(nT_s)$  is sampled more rapidly approaches that of a uniform distribution as SNR is decreased, relative to the original distribution from which  $\eta(nT_s)$  is sampled. This implies that the product  $M \cdot \eta'(nT_s)$  will result in values closer to the  $+/-\pi$  boundary a higher percentage of the time

than will  $\eta'(nT_s)$ . This leads to  $2\pi/M$  phase slips in the carrier phase estimation process, increasing the likelihood that a symbol detection error will occur. Thus the results presented in Figure 2-3 are consistent with results inferred by Eq. (2-28).

It should be pointed out that in arriving at the results shown in Figure 2-3, symbol errors were counted differently for the ideal method. Since in the ideal method the carrier phase is exactly known, a symbol error occurs only when the received symbol is not the same as the transmitted symbol. This is in contrast to the counting technique use for the FM discriminator-based methods. For these methods, a *change* in the difference between the transmitted symbol sequence and the received symbol sequence from sample  $n$  to sample  $n+1$ , represents a symbol error. Thus it is assumed that the transmitted data has been differentially encoded, such that single phase detection errors often result in two consecutive symbol errors. At best, when using the FM discriminator-based phase estimator to acquire the carrier of the PSK signal, detection errors will be twice that of the ideal method unless steps are taken to remove phase ambiguities. For example, in a cooperative scenario, the receiver may have knowledge of the intended transmitted phase at periodic time intervals. Provided these intervals are short enough for the given channel characteristics, phase ambiguity can be removed and phase need not be differentially encoded. In this case, performance can approach that of the ideal method as SNR per bit increases. Other improvements to the example application of the FM discriminator-based phase estimator are also possible.

### 2.3.3 Improvements to M-ary PSK Demodulation

Improvements on the previously presented method can certainly be made, while maintaining the same total sample delay,  $n_o$ . It should be noted that  $n_o T_s$  represents a measure of “time-to-lock” contributed by the FM discriminator-based phase estimator. (Alternatively, one can interpret  $n_o T_s$  as a measure of filter settling time.) In the example given, a contribution to time-to-lock of  $n_o = n_B + n_L = 45$  samples (at one sample per symbol, and  $T_s = 1$ ) is achieved. This is a particularly impressive result! This is in contrast to large time-to-lock values often

required when using well-known digital phase-lock loop (DPLL) devices <sup>6</sup> (see e.g., [8]). One area of improvement addresses the adverse effects of the presence of a tuning error,  $f_e$ . Recall that the cut-off of the band-pass filter,  $h_B$ , can be no less than  $M$  times the tuning error. Therefore, if we can estimate  $Mf_e$  in a small number of samples prior to phase estimation, tuning refinement can be made. This allows for a smaller cut-off specification such that  $h_B$  can more effectively reject noise. There is an additional benefit in that for a given distortion,  $M \cdot \eta(nT_s)$ , decreasing the tuning offset will decrease the probability of a phase cycle-slip occurrence. To achieve the same time-to-lock, the order of the band-pass filter can be decreased commensurate with the additional delay due to the tuning error estimation process.

A second area of improvement involves a decrease in the sampling interval,  $T_s$ . This may be possible by either utilizing the capabilities of the receive system, by interpolation, or some combination of these. The benefit in decreasing the sampling interval is gained in at least two areas. The first is the beneficial affect on the consequences of a tuning error. For a given tuning error, the product  $2\pi f_e MT_s$  decreases, which decreases the probability of a phase cycle-slip. The second benefit is with regard to the fact that the process of raising the received signal to the power  $M$  can lead to aliasing of undesired noise components into the pass-band of the filter,  $h_B$ . Thus we expect less noise energy to fold into this pass-band, resulting in enhanced performance. Unfortunately, a decreased sampling interval implies the need for a commensurate increase in the order of the band-pass filter, to achieve the same performance. (The low-pass filter is not of concern, since decimation can be performed with low-pass filtering.) Although the total group delay (in samples) would increase, actual time-to-lock (in seconds) would remain unchanged, since the sampling rate must be taken into account. It should be noted that improvements achieved as a result of decreasing the sampling interval, are with reference to a different received signal model. The appropriate model is one where some over-sampling already exists, as would be the case if the sequence resulted from the actual digitization of a properly conditioned M-ary signal.

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<sup>6</sup> Kim, Un, and Lee [15], and Cho and Un [16] have continued to make progress with respect to the overall performance and application of the digital tanlock loop (DTL), a form of DPLL.

Performance improvement can also be gained by careful selection of the restored envelope. Referring to Figure 2-2 a), the implementation shown results in the signal  $z_+$ , having a constant (unit) envelope. Viterbi and Viterbi [17] have shown that carrier recovery performance is a function of SNR per bit and of the restored envelope. Their work investigates the use of various powers of the original envelope,  $\sqrt{i^2 + q^2}$ , including the unit envelope,  $(\sqrt{i^2 + q^2})^0$ . It is interesting to note, however, that the authors have restricted themselves to a moving average filter with equal tap weights as the band-pass filter,  $h_B$ . The choice of which envelope to use can be made independently of the designs of the filters  $h$  and  $h_B$ , such that the total group delay need not change. It should also be noted that the work presented in [17] assumes that an exterior process has removed the tuning error. This is in contrast to the FM discriminator-based phase estimator, which is tolerant to mis-tuning.

In the next chapter, another method of discrete-time phase and frequency synchronization will be presented, based on FM demodulation with feedback. Results will be given for the same example of M-ary PSK carrier recovery and symbol detection, for performance comparison.

### 3 A Novel Discrete-Time Synchronous Demodulator

#### 3.1 Employing Feedback in Angle-demodulation

Before introducing the subject demodulator of this chapter, the motivation for employing feedback will be addressed. The previous results presented in Chapter 2 reveal advantages and limitations of the open-loop FM discriminator method of angle-demodulation. While the FM discriminator, in particular the first-backward-difference discriminator, is relatively simple to implement and provides a means of filtering phase, there are practical cases where improvements to this method can be made. The FM discriminator does not take advantage of the fact that the phase modulation sequence of Eq. (2-21),  $\alpha(nT_s)$ , and therefore the modulated signal,

$$s_+(nT_s) = a \exp\{j \cdot \alpha(nT_s)\}, \quad a > 0, \quad (3-1)$$

can be highly correlated at consecutive time instants. For example, the sampled M-ary PSK signal contains consecutive time instants when the samples are relatively uncorrelated since a symbol transition has occurred. However, once the message signal has been removed as in the process depicted in Figure 2-2 a), a carrier signal is obtained that is correlated from sample to sample. Additionally, correlated angle-modulated signals arise when the spectral content of  $\alpha'(nT_s)$  is essentially limited to some maximum frequency,  $f_m$  Hz, such that the deviation ratio

$$\beta = \frac{\Delta f}{f_m} \quad (3-2)$$

is large (i.e., is greater than 10). Here,  $\Delta f = (1/2\pi) \cdot [\max\{\alpha'(t)\} - \min\{\alpha'(t)\}]$ , is the size of the range of instantaneous frequency values, in Hertz. The ratio in Eq. (3-2) is referred to as the modulation index.

When noise is added to the modulated signal and this contaminated signal is band-pass filtered at various stages in the receiver, the resulting signal,  $x_+(nT_s)$ , can be represented as in Eq. (2-1). This signal can be modeled as the sum of the transmitted signal and a distortion signal,  $w_+(nT_s)$ , as

$$x_+(nT_s) = s_+(nT_s) + w_+(nT_s). \quad (3-3)$$

The band-pass filter process performed by components of the receiver is necessary to eliminate out-of-band constituents of the distortion, while retaining most of the original modulated signal. There is a tradeoff that exists such that if the aggregate bandwidth of this filter process is too

narrow, the desired signal is distorted. If the bandwidth is too wide, noise, receiver spurious, and adjacent channel signals excessively distort the desired signal. A compromise must be made between these two extremes. Discrete-time processors, as components of the receiver, are also capable of providing band-pass filtering prior to actual phase modulation recovery. Thus, the demodulator input signal,  $x_+(nT_s)$ , is a result of both continuous- and discrete-time pre-processing which has included band-pass filtering. When consecutive samples of the modulated signal are correlated, it is possible to employ some form of adaptive band-pass filtering prior to rate-of-change of phase measurement. The goal is to adapt the center of the pass-band of the filter to track the instantaneous frequency,  $\alpha'(nT_s)$ . By doing so, the aggregate bandwidth of the band-pass filter process can be made more narrow, thus rejecting more of the additive distortion,  $w_+(nT_s)$ . The FM discriminator alone does not provide for adaptive band-pass filtering.

An additional related disadvantage of the FM discriminator method of angle-demodulation arises due to the tuning error,  $f_e$ . This tuning offset can lead to an increase in the distortion term,  $\eta(t)$ , since any band-pass filter stage in the receiver is designed to operate at the center frequency of the desired signal at that stage. For example, once the signal is digitized and the complex envelope has been extracted, the intermediate frequency (IF) signal is ideally centered at 0. A tuning offset places the signal closer to filter transition bands, where severe amplitude and phase distortions can take place. The goal then is to achieve band-pass filtering such that  $\{s_+(nT_s)\}_{BPF} \cong s_+(nT_s)$ , while simultaneously  $\{w_+(nT_s)\}_{BPF} \cong 0$ . (Here, the notation  $\{\cdot\}_{BPF}$  represents the convolutional effects of band-pass filtering.) Any off-centering of the input signal causes a distortion of the desired signal, such that  $\{s_+(nT_s)\}_{BPF} \neq s_+(nT_s)$ . In this case, the undesired attenuation and phase changes near the band edges of a band-pass filter will adversely affect the overall angle-demodulation process.

### 3.1.1 Enhanced Band-pass Filtering

A wealth of literature exists regarding the relatively complicated subject of angle-demodulation schemes which employ feedback. Therefore, only an overview of the basic concepts of these techniques and the associated limitations and disadvantages will be presented. Unfortunately, throughout the past 6 decades since Chaffee [9] introduced the useful concept of



FM demodulation enhancement using feedback, the literature has reinforced the incorrect notion that synchronization, in particular, phase synchronization, requires feedback. In fact, to date, the terms coherent and synchronous automatically imply the use of feedback. This misunderstanding can be attributed to the fact that indeed, *for analog systems*, synchronization would be extremely difficult without the use of feedback, particularly for lengthy time intervals. An integrator is required that essentially inverts the phase differentiation process, and initial conditions must be controllable. Neither of these requirements are easily accomplished in analog systems. The results of Chapter 2 demonstrate, however, that synchronization does not require feedback, and is easily accomplished in discrete-time systems. Discrete-time integrators can essentially invert discrete-time differentiators, and initial conditions are easily set. Even so, as alluded to in Section 3.1, feedback is still desired, since it can be used to enhance the band-pass filter process. The advantage of feedback assisted angle-demodulation methods over those of open-loop methods is that feedback methods can utilize the a-priori knowledge that the modulating signal is correlated from sample to sample, such as with large  $\beta$  signals [18]. Feedback methods are therefore able to reject more of the additive distortion,  $w_+(nT_s)$ , while minimizing the rejection of the desired signal,  $s_+(nT_s)$ .

Two specific feedback angle-demodulation methods are prevalent in the literature. These are the Phase Lock Loop (PLL) demodulator and the FM with Feedback (FMFB) demodulator. Which device performs “better” is a point of contention; however, Develet [9] has identified the PLL and FMFB devices to be “equivalent servo-mechanisms” under reasonable input signal and loop conditions. Develet’s view of the operation of these devices will be adopted for the purposes of providing background, in the interest of brevity and clarity. Therefore, the FMFB demodulator will be presented as representative of the current methods of feedback angle-demodulation. Subsequent results will further substantiate the equivalence of these devices.

The numerical FMFB demodulator is presented in Figure 3-1. (Although low-pass filtering and integration are shown employed within the FMFB device itself, in general, further low-pass filtering and integration processes can be performed externally to the FMFB demodulator.) Note that an alternative exists to adapting the center of a band-pass filter to the instantaneous frequency of the desired signal, to enhance demodulation. Equivalently, the modulation index of the desired signal can be reduced and subsequently filtered by a fixed band-

pass filter of narrower bandwidth, and centered at 0. This is the basic principle behind the operation of the FMFB demodulator. Referring to the figure, under the condition that the time derivative of the angle of the unit-envelope prediction signal,  $\hat{s}_+(nT_s)$ , closely follows the time derivative of the angle of the modulated constituent of input signal,  $x_+(nT_s)$ , the complex multiplication

$$x_1(nT_s) = x_+(nT_s) \cdot \hat{s}_+^*(nT_s) \quad (3-4)$$

will result in a reduced modulation index signal constituent.

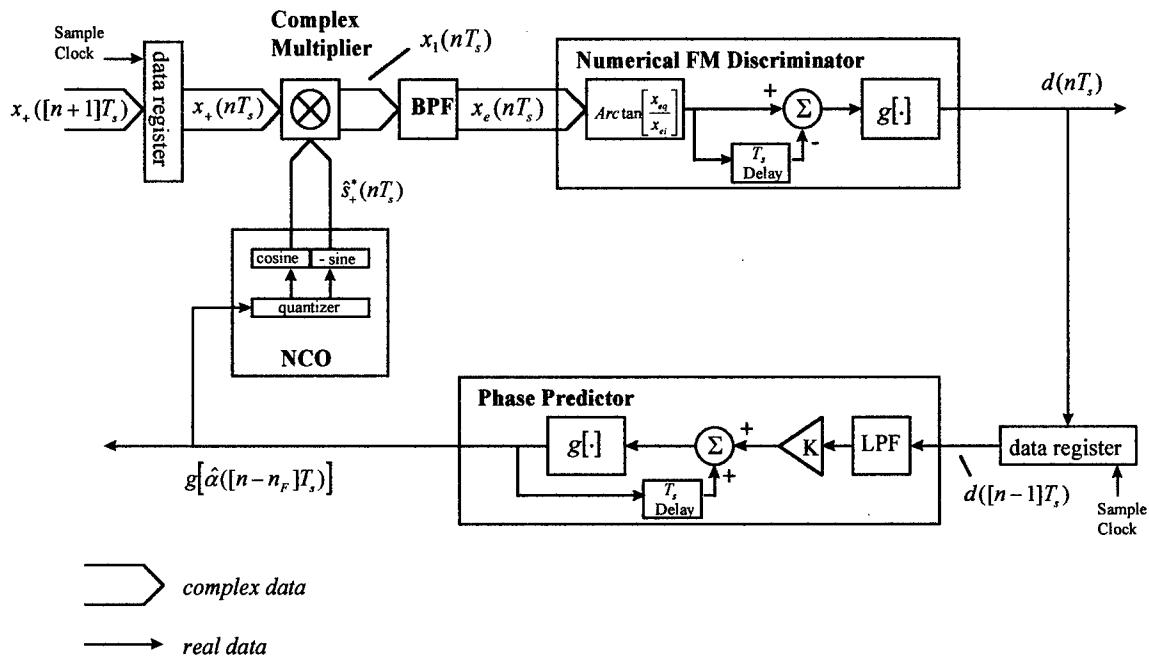


Figure 3-1. A numerical FM with Feedback (FMFB) demodulator.

This message bearing constituent of the signal  $x_1(nT_s)$ , can pass through the band-pass filter process (BPF), which is narrower than the band-pass filter processes that have already taken place in prior sections of the receiver. Likewise, this band-pass filter process will pass less of the distortion component,  $w_+(nT_s)$ , when  $w_+(nT_s)$  and  $s_+(nT_s)$  are not highly correlated and  $s_+(nT_s)$  is of sufficient strength. (As a practical matter, the band-pass filter process, BPF, is implemented as a pair of identical real-valued low-pass filters, each operating on the real and imaginary components of  $x_1(nT_s)$  [4]. Thus the input and output of this filter are complex-valued, as shown in the figure.) Since the band-pass filter operates at a 0 IF, both the input and

output are considered to be complex envelope signals. (Note that for the given form of the device, explicit tuning has occurred externally. )

The FMFB demodulator is able to generate the prediction  $\hat{s}_+(nT_s)$ , through a sequential process of phase angle differentiation and integration. As shown, the time rate-of-change of phase process, can be implemented as in Eqs. (2-3) through (2-5). This is identified in the figure as the Numerical FM discriminator. As with the FM discriminator of Chapter 2, differentiation allows for signal enhancement through low-pass filtering. After a unit sample delay, the FM discriminator output is passed to the Phase Predictor, for low-pass filtering and integration. The resulting filtered phase measurement,

$$g[\hat{\alpha}([n - n_F]T_s)] = g\left[K \cdot \sum_{k=0}^{n-1} \{d(kT_s)\}_{LPF}\right], \quad (3-5)$$

is used as the phase prediction for time  $nT_s$ . Here,  $n_F T_s$  is the sum of the time delays introduced in the feedback path by the BPF, LPF, and data register components. The goal is to reduce, to the extent that is possible, the modulation index of the desired signal at the BPF output. Given this,  $d(nT_s)$  can be viewed as an error signal, which should approach some small level. By integrating this "error signal" to obtain  $g[\hat{\alpha}([n - n_F]T_s)]$  and through use of the feedback gain,  $K$ , to control sensitivity, we have the ability to maintain a good quality prediction signal,  $\hat{s}_+(nT_s)$ . In practical cases, a quantizer may be present within the Numerically Controlled Oscillator (NCO), as shown. For this report, however, an ideal quantizer is assumed. In this ideal quantizer case, the NCO simply generates the unit-envelope prediction signal,

$$\hat{s}_+^*(nT_s) = \exp\{-j \cdot \hat{\alpha}([n - n_F]T_s)\}, \quad (3-6)$$

which serves to reduce the modulation index of  $s_+(nT_s)$ , as described <sup>7</sup>. Thus negative feedback is employed through the phase of the conjugate prediction signal,  $\hat{s}_+^*(nT_s)$ . With proper choice of feedback gain, band-pass filter and low-pass filter designs, the FMFB system will remain stable and reliably demodulate the input,  $x_+(nT_s)$ . Note that the data registers shown are simply indicative of delay elements which facilitate device operation. In particular, a delay element is

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<sup>7</sup> Many authors prefer to include the integrator (and possibly the gain,  $K$ ,) when referring to the NCO. However, for the purpose of explaining device operation, the given grouping of components will be used in this report.

needed in the feedback path to prevent iterations on the same input sample. With the delay, the system becomes causal.

The numerical FMFB demodulator presented above is closely related to the digital Tanlock-Loop (DTL) proposed by Lee and Un [12]. In contrast to the DTL however, the presented FMFB device contains an explicit differentiator and integrator as part of the feedback path transfer function. In addition, the originally proposed DTL operated at non-uniformly spaced time samples. Subsequently, further work as documented in [19,20] has presented devices which are essentially DTLs with uniform sampling. Again, based on Develet's work, these devices will be considered for the purposes of this report to be equivalent, under proper operating conditions, to the numerical FMFB demodulator.

### 3.1.2 Current Limitations and Disadvantages of Feedback Angle-demodulation

Both theory and practice verify that the FMFB and PLL demodulators reduce the distortion,  $\eta(nT_s)$ , in large  $\beta$  systems. Specifically, these methods are found to reduce the FM threshold effect, where a rapid decrease in output signal-to-noise ratio (SNR) occurs for small decreases in input SNR. This threshold occurs at or about 10 dB input SNR in analog systems. Threshold improvements from 3 to 7 dB or more have been reported in the literature. Another advantage of the methods employing feedback is that the adverse effects of a tuning error,  $f_e$ , can be mitigated. This is due to the fact that the feedback angle-demodulation process essentially tracks the residual center frequency,  $f_e$ , providing automatic tuning.

A disadvantage of the feedback angle-demodulator is directly due to the fact that the modulation index is reduced. While this allows for the reduction of the additive distortion,  $w_+(nT_s)$ , there is a commensurate reduction in the recovered modulation signal strength. The result is that at input SNR values above threshold, feedback methods perform essentially the same as open-loop methods of angle modulation recovery [21]. Additionally, it has been observed in practice that current discrete-time (digital) implementations of feedback demodulators do not operate properly, unless the input signal is highly over-sampled (e.g., at 10 times the input signal bandwidth [8].) This latter characteristic is not surprising, since over-sampling results in a more reliable prediction signal. Unfortunately, over-sampling also implies the need for higher order filters to achieve a given time support. The Shannon-Nyquist sampling theorem provides the

motivation for developing an improved demodulator that operates at sample rates close to twice the input signal bandwidth.

### 3.2 Reconstituted Numerical FM with Feedback (RNFMFB) Demodulator

A novel method of discrete-time FM demodulation, the RNFMFB demodulator, was originally introduced in [4]. The RNFMFB demodulator is essentially an improvement to the FMFB demodulator presented in Section 3.1. The research in [4] focused on a specific configuration of the RNFMFB device, as applied to FM demodulation in large  $\beta$  systems. The research presented in this report builds on this foundation and clearly demonstrates the ability of the device to perform synchronous frequency and phase estimation.

The RNFMFB demodulator is shown in Figure 3-2. The device operates in a similar fashion to the numerical FMFB system previously presented.

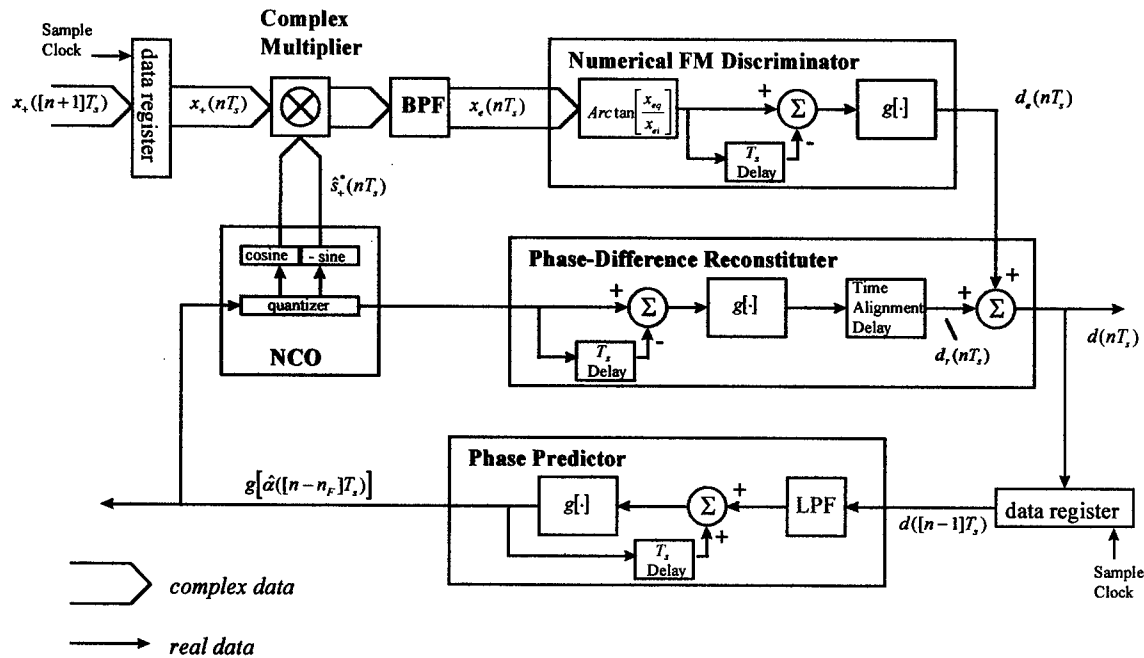


Figure 3-2. The Reconstituted Numerical FM with Feedback (RNFMFB) demodulator.

As with the FMFB device, the band-pass filter, BPF, operates at a 0 IF on an input in complex envelope form. For the given form of the device, explicit tuning has occurred externally. Unlike the FMFB device, included within the RNFMFB demodulator is a Phase-Difference Reconstituter.

The function of the reconstituter is to recombine the predicted frequency modulation removed at the Complex Multiplier, with the residual or error frequency modulations that remains. This recombination takes place at the summer node within the reconstituter. The key in accomplishing this recombination is the Time Alignment Delay contained within the reconstituter. Representing this time delay as  $n_R T_s$ , the value  $n_R$  is set equal to the number of samples in the delay introduced by the BPF. This creates equal time delays in both the discriminator and reconstituter signal paths, since both the discriminator and the reconstituter contain a half-sample delay due to backward-difference calculations. The backward-difference calculation within the reconstituter, measures the FM modulation removed at the multiplier. This calculation is necessary, since in general, the NCO may quantize the phase prediction, as when employing table look-up methods for generating the cosine and sine functions <sup>8</sup>.

A symmetric FIR implementation of the BPF facilitates the time alignment delay. When the reconstituter includes a backward-difference calculation, an odd number of coefficients used for the symmetric FIR BPF, leads to an easily implemented integer valued sample delay,  $n_R$ . When a backward-difference calculation is not included, an even number of coefficients for the symmetric FIR BPF, leads to an integer number of samples,  $n_R$  (see footnote). For IIR implementations of the BPF, the filter is designed to give approximately an integer delay at the center of the pass-band near 0.

The presence of the Phase-Difference Reconstituter changes the operation of the FMFB device. As a result, we now have that the feedback signal is

$$d(nT_s) = d_r(nT_s) + d_e(nT_s), \quad (3-7)$$

where

$$d_r(nT_s) = g[\hat{\alpha}'([n - n_F - n_R]T_s)]. \quad (3-8)$$

For notational ease, the prime will be used to indicate a first-backward difference such as

$$\hat{\alpha}'(nT_s) = \hat{\alpha}(nT_s) - \hat{\alpha}([n - 1]T_s). \quad (3-9)$$

Let the angle of  $x_e(nT_s)$  be

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<sup>8</sup> It has been suggested to the author, by John Stensby of the University of Alabama at Huntsville, that in the absence of phase quantization in the NCO, the reconstituter can be simplified by eliminating the modulo- $2\pi$  backward difference. Rather than obtaining the input to the time alignment delay from the NCO, it is then obtained directly from the output of the LPF in the predictor.

$$\lambda_e(nT_s) = \alpha_e([n - n_R]T_s) + \eta_e(nT_s), \quad (3-10)$$

where  $\alpha_e$  is a reduced modulation index message bearing angle sequence,

$$\alpha_e(nT_s) = \alpha(nT_s) - \hat{\alpha}([n - n_F]T_s), \quad (3-11)$$

and  $\eta_e$  is an additive distortion. In the ideal case where the BPF rejects all interference and passes the reduced modulation index signal, we have that  $\eta_e \cong 0$  and the error signal becomes

$$\begin{aligned} d_e(nT_s) &= g[\lambda'_e(nT_s)] \\ &\cong g[\alpha'_e([n - n_R]T_s)]. \end{aligned} \quad (3-12)$$

From Eqs. (3-7) through (3-11) and the approximation in Eq. (3-12),

$$d(nT_s) \cong g[\hat{\alpha}'([n - n_F - n_R]T_s)] + g[\alpha'([n - n_R]T_s) - \hat{\alpha}'([n - n_F - n_R]T_s)]. \quad (3-13)$$

In practice, we find that some residual distortion,  $\eta_e$ , exists such that the approximation  $\eta_e \cong 0$  does not hold. Often, unity-gain low-pass filtering, shown in the Phase Predictor as the LPF, can reject much of this distortion such that the approximation  $\eta_e \cong 0$  is valid. (Note that as a result of reconstitution, the need for a variable gain,  $K$ , is eliminated.)

If we were to process  $d(nT_s)$  through a modulo- $2\pi$  integrator to recover phase, we would obtain within a constant,

$$\sum_{k=0}^n g[d(kT_s)] \cong \sum_{k=0}^n g[\alpha'([k - n_R]T_s)] = \alpha([n - n_R]T_s). \quad (3-14)$$

Eq. (3-14) suggests that, with proper choice of BPF and LPF designs, the RNFMFB demodulator can provide phase and frequency synchronization when feedback is appropriate to use. In this case, the BPF bandwidth can be made more narrow than in previous band-pass filter processes in the receiver. As a result, enhanced modulation recovery can be achieved.

While two forms of the demodulator were introduced in [4] and referred to as the Type I and Type II RNFMFB demodulators, subsequent research has focused on the Type II device. This is because the Type II device employs the reconstituted modulation estimate in the feedback path, rather than the estimate with reduced modulation index, leading to enhanced instantaneous frequency tracking. Therefore, in this report, the Type II RNFMFB demodulator will simply be referred to as the RNFMFB demodulator. Prior to presenting the results of employing the

RNFMFB demodulator for carrier recovery in an M-ary PSK system, some further comments will be made regarding initial conditions.

### 3.2.1 Achieving Phase Synchronization in the RNFMFB Demodulator

As with the FM discriminator, proper initial conditions must be chosen to ensure phase synchronization. While Eq. (3-14) implies that phase can be recovered within a constant, it does not satisfactorily demonstrate true phase synchronization, where this constant is near zero. To demonstrate phase (and therefore frequency) synchronization, a phase-domain mathematical model of the RNFMFB demodulator is derived as shown in Figure 3-3. In this model, it is assumed that  $\eta_e \cong 0$  over the time period of interest. The equivalent system shown has been derived by taking advantage of the commutative and associative properties of linear systems, along with properties of modulo arithmetic.

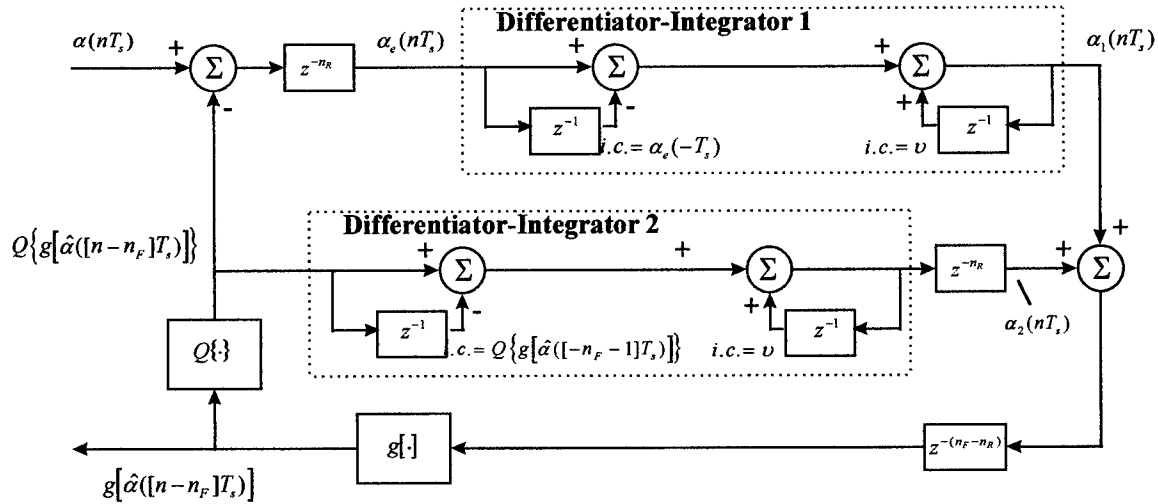


Figure 3-3. A phase-domain model of the ideal ( $\eta_e \cong 0$ ) RNFMFB demodulator.

Note that the BPF and LPF components are now modeled as pure delays,  $n_R$  and  $n_F - n_R - 1$  samples, respectively.

To emphasize the importance of specific initial conditions within the RNFMFB device, the accumulator (integrator) previously associated with the Phase Predictor, is now associated with the backward-difference calculators of both the FM Discriminator and the Phase-Difference Reconstituter. These accumulators have the same arbitrary initial condition (i.c.),  $v$ , at time



$-T_s$ . In order for these accumulators to exactly cancel the backward-difference calculators, we require for Differentiator-Integrator 1,

$$\alpha_e(-T_s) = \nu, \quad (3-15)$$

and for Differentiator-Integrator 2,

$$Q\{g[\hat{\alpha}([n_F - 1]T_s)]\} = \nu. \quad (3-16)$$

Here, the quantization process is represented by  $Q\{\cdot\}$ . With these initial conditions, we find that

$$\alpha_1(nT_s) = \alpha_e(nT_s) = \alpha([n - n_R]T_s) - Q\{g[\hat{\alpha}([n - n_R - n_F]T_s)]\}, \quad (3-17)$$

and

$$\alpha_2(nT_s) = Q\{g[\hat{\alpha}([n - n_R - n_F]T_s)]\}. \quad (3-18)$$

Also, referring to the figure,

$$g[\hat{\alpha}([n - n_F]T_s)] = g[\alpha_1([n - n_F + n_R]T_s) + \alpha_2([n - n_F + n_R]T_s)]. \quad (3-19)$$

Thus from Eqs. (3-17) through (3-19) we obtain

$$g[\hat{\alpha}([n - n_F]T_s)] = g[\alpha([n - n_F]T_s)], \quad (3-20)$$

demonstrating that the output is perfectly synchronized in phase and frequency with the input.

### 3.3 An Example Application: Carrier Synchronization for M-ary Phase Detection

Results are now presented for the M-ary signal carrier recovery application example, introduced in Section 2.3.1. The received signal,  $x_+$ , is as in Eq. (2-1), and the message bearing signal,  $\phi$ , is as in Eq. (2-29). Note that results to be presented have been obtained using an RNFMFB demodulator, with no quantizer in the NCO.

#### 3.3.1 RNFMFB Demodulator-based Carrier Synchronization

Referring to Figure 3-4, the method used in Section 2.3.1 for M-ary PSK carrier recovery has been modified for utilization of the RNFMFB demodulator. With the exception of step 2 shown in Figure 3-4 b), the processing remains essentially as before. As shown, the band-pass filter,  $h_B$ , and the  $\text{Arc tan}[q/i]$  processes have been replaced by the RNFMFB demodulator. The output of the demodulator is taken from the Phase Predictor, and is identified as  $g[\hat{\alpha}_{cl}([n - n_F]T_s)]$ . From previous considerations, the initial conditions (at sample  $n = -1$ ) at the

outputs of the  $T_s$  Delay elements shown in steps 2 and 3 must be equal, to maintain synchronization. (For the simulation results given, these initial conditions are set to 0.) Once again, we acknowledge any time delay,  $n_0 T_s$ , in the RNFMFB demodulator method of carrier synchronization by referring to the estimated phase as  $\hat{\alpha}_c([n - n_0]T_s)$ .

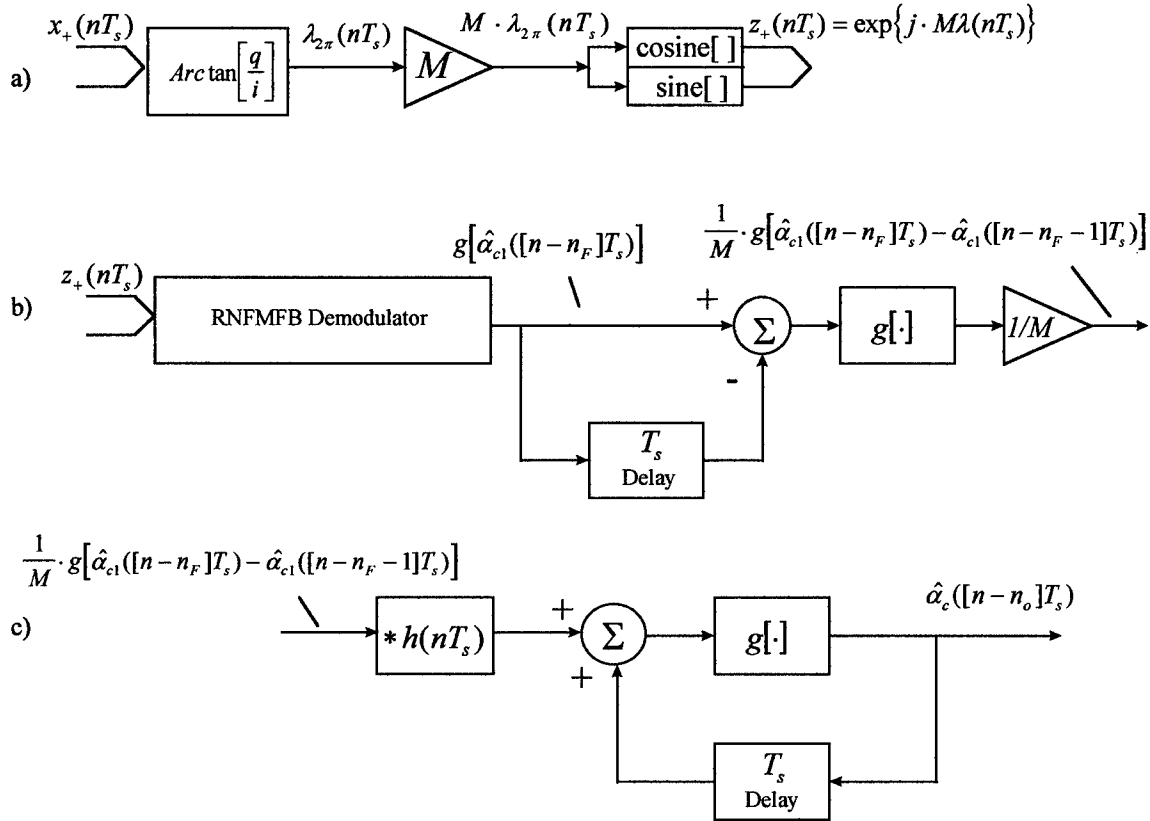


Figure 3-4. Processing steps for carrier recovery from an M-ary phase signal; a) step 1: message removal, b) step2: RNFMFB demodulation and frequency scaling, c) step3: low-pass filtering and integration.

Here,  $n_F$  is the sample delay introduced by the RNFMFB demodulator. Letting  $n_L$  represent the sample delay introduced by the low-pass filter,  $h$ , in Figure 3-4 c), the overall sample delay relative to  $x_+$ , is  $n_0 = n_F + n_L$ . To extract the message bearing signal,  $\phi$ , the received signal,  $x_+$ , is delayed by  $n_0$  samples and multiplied by  $\exp\{-j \cdot \hat{\alpha}_c([n - n_0]T_s)\}$ .  $M$  decision boundaries are applied to the phase of the resulting complex exponential to determine which of  $M$  symbols has been transmitted.

### 3.3.2 RNFMFB Demodulator-based Modulation Recovery Results

As in Chapter 2, the simulation results to be presented were obtained by adding sample sequences from a white Gaussian noise generator to a unit-envelope  $M$ -ary phase modulated (PSK) signal. Both the noise and the modulated signal were (complex-valued) sequences of length 65536 samples. Simulation runs consisted of varying the input signal-to-noise ratio (SNR) per bit and counting the corresponding detection errors. Values of SNR per bit ranged from 0 to 12 dB, at 1 dB increments for each simulation run. Figure 3-5 shows the average of results from 10 simulation runs for each of four  $M$ -ary PSK detection methods. As before, the first of these methods is referred to as the ideal method, since in this method the known carrier was used to provide perfect phase synchronization prior to deciding between the  $M$  possible phase states. The second method is that of the backward-difference FM discriminator with low-pass filter, as previously described and shown in Figure 2-2. The third method presented is the same FM discriminator without low-pass filtering, i.e. with  $h(nT_s) = \delta(nT_s)$ . The fourth method is that of Figure 3-4, using the RNFMFB demodulator.

Also as in Chapter 2, simulation results to be presented assume a perfect symbol synchronization and the sample interval,  $T_s$ , is set equal to the symbol interval, resulting in exactly one sample per symbol. Symbols were randomly generated such that for any particular sample, each symbol was equally probable, with probability  $1/M$ . Within the RNFMFB demodulator, an IIR type filter was used for the band-pass filter, BPF. This filter consisted of a pair of identical (real) low-pass filters designed as a (digital) Butterworth, using the `butter.m` routine of MATLAB™ [21]. The filter cut-off was set to 0.02275 Hz relative to a sample rate of 1. The filter order was set at 1, resulting in 2 coefficients and a delay of essentially 7 samples in the band of interest. The same IIR design was used for the low-pass filter, LPF. This results in a delay of  $n_F = 7 + 7 + 1 = 15$  samples. For the second processing step of Figure 3-4 c), the low-pass filter  $h$  was an FIR filter, designed using a Hanning window. The filter order was set at 60, resulting in 61 coefficients and delays of  $n_L = 30$ , and  $n_0 = n_F + n_L = 45$  samples. The filter cut-off was set to 0.0125 Hz relative to a sample rate of 1. As before, the specific case of  $M = 8$  phase states was simulated, and the tuning error was set at  $f_e = 1/(2M) = 0.00625$  Hz. The filter parameters of the other presented methods of carrier recovery, remain as given in Section 2.3.2 (see Appendix B).

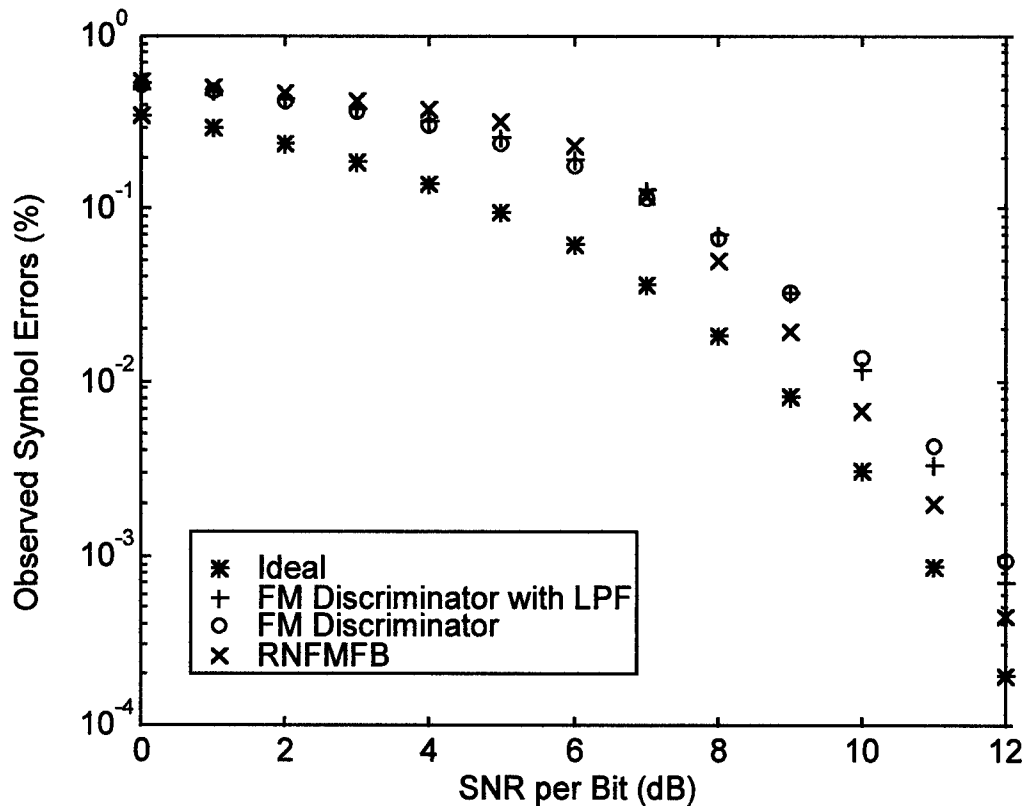


Figure 3-5. Experimental performance curves for the ideal (known carrier), FM discriminator with low-pass filter, FM discriminator (without low-pass filter), and RNFMFB demodulator methods of carrier recovery, as used for 8-PSK demodulation.

As seen in the figure for 8-PSK modulation, the RNFMFB method of carrier recovery resulted in fewer observed symbol errors at about 8 dB SNR per bit, relative to the FM discriminator with low-pass filter method. This improvement continued for values of SNR per bit above 8 dB. For values of input SNR per bit above 12 dB, the variation from sample sequence to sample sequence in the simulation process begins to become too large to make meaningful observations with 65536 samples. This is due to the fact that for 8-PSK symbol recovery above 12 dB, the probability of error becomes quite small such that these error events cannot be readily observed using the current simulation method. Modifications to the simulation method would have to be made to create useful observations. However, using similar arguments as presented in Section 2.3.2, the trend presented in Figure 3-5 is expected to continue since we are above the phase cycle-slip threshold.

It is again pointed out that in arriving at the results shown in Figure 3-5, symbol errors were counted differently for the ideal method. Since in the ideal method the carrier phase is exactly known, a symbol error occurs only when the received symbol is not the same as the transmitted symbol. This is in contrast to the counting technique use for the FM discriminator-based methods and for the RNFMFB method. For these methods, a *change* in the difference between the transmitted symbol sequence and the received symbol sequence from sample  $n$  to sample  $n+1$ , represents a symbol error. Thus it is assumed that the transmitted data has been differentially encoded, such that single phase detection errors often result in two consecutive symbol errors. At best, when using these methods of phase estimation to acquire the carrier of the PSK signal, detection errors will be twice that of the ideal method unless steps are taken to remove phase ambiguities.

### 3.3.3 Further Comments on Results

Further comments are required to clarify the performance comparison presented above. As indicated in Section 2.3.3, for the FM discriminator based methods of carrier recovery, the cut-off of the band-pass filter,  $h_B$ , can be no less than  $M$  times the tuning error. Thus the presence of a tuning error in the simulations, placed a constraint on the minimum allowable bandwidth of  $h_B$ . For the specific scenario given, the product  $Mf_e$  is 0.05 Hz. The cut-off of  $h_B$  was set to 0.075, such that the tone at 0.05 was passed, while rejecting out-of-band noise. Conversely, this tuning error had minimal detrimental effect on the performance of the RNFMFB method, because for the given device parameters, the  $M$ -scaled carrier was locked onto and tracked by the device. These device parameters consisted of the designs of the BPF and LPF filters. The designs of the various filters used in all presented methods of carrier recovery will obviously affect simulation results. While an attempt was made to find filters representative of performance for the methods of carrier recovery presented, an in-depth analytical optimization was not attempted.

However, we have taken advantage of favorable characteristics of the RNFMFB demodulator in the presented simulation. As indicated in Section 3.1, with a properly configured feedback demodulator, a narrow bandwidth band-pass filter can be used to track the instantaneous frequency of the input signal. We were therefore able to specify a smaller cut-off (0.02275 Hz

was used) for the BPF. To ensure that the tone at 0.05 Hz was acquired and tracked by the RNFMFB device, a low (first) order filter was used. Keeping the filter order low also leads to a smaller device-induced time delay. This, in turn, allows for a higher order low-pass filter,  $h$ , when budgeting time delay.

For a fair comparison of the RNFMFB demodulator method of carrier synchronization to the FM discriminator with low-pass filter method, the overall or total group delay,  $n_0$ , was intentionally designed to be equal for both methods. As indicated,  $n_0 = 45$  samples. This allowed for the use of a 61 coefficient (symmetric) FIR filter,  $h$ , for the process depicted in Figure 3-4. For the process of Figure 2-2, a 41 coefficient (symmetric) FIR filter,  $h$ , was used. Thus in addition to being able to decrease the band-pass bandwidth, the low-pass bandwidth can also be decreased relative to the FM discriminator method. This low-pass filter cut-off was set to 0.0125 Hz for the RNFMFB demodulator method, and to 0.025 Hz for the FM discriminator with low-pass filter method.

As previously indicated, the time delay,  $n_0 T_s$ , represents a measure of the contribution to time-to-lock of the various phase estimation methods. In the example M-ary PSK demodulation scenario given, a time to lock of  $n_0 = 45$  samples (at one sample per symbol, and  $T_s = 1$ ) is achieved. Again it is emphasized that this is a particularly impressive result! For comparison to the RNFMFB demodulator, further simulation results will be given in Appendix A regarding application of the NFMFB demodulator to the carrier recovery problem. Appendix B contains a set of tables showing the coefficients for the various filters used within this report, along with the associated frequency responses and group delays. The next chapter provides conclusions and presents further research areas.

## 4 Conclusions

The research presented in this report has significantly advanced the current state of knowledge regarding discrete-time phase and frequency synchronization. It is anticipated that these results will become the basis for further extensive research and application of the recently introduced device, the reconstituted numerical FM with feedback (RNFMFB) demodulator. As indicated in the introduction, applications of phase and frequency synchronization include FM demodulation, FM stereo reception and indication, carrier and symbol synchronization, co-channel interference reduction, and coherent signal generation for use in such areas as direction finding. The PLL has, until now, been the main tool available to engineers to accomplish synchronization. The trend toward developing DSP-based solutions, coupled with the awkward nature of many numerical (digital) phase locked loop implementations, makes the RNFMFB demodulator a logical alternative. Results presented in this report have been both analytical and experimental, such that a more complete assessment is given of the addressed methods of synchronization.

Conclusions and assertions that arise as a result of this research are given in the proceeding sections. The conclusions are based on a combination of analytical and experimental results presented and referenced within this report. The assertions are based on observations made, and on referenced material. Also presented in this chapter is a section on recommendations and future work, that presents specific areas which require further research.

### 4.1 Summary of Findings

After assessing the results presented in Chapters 2, 3, and in Appendix A, the following conclusions are given:

- i) Phase and frequency synchronization can be achieved numerically, with an FM discriminator and integrator.
- ii) Phase and frequency synchronization can be achieved numerically, with an NFMFB demodulator.
- iii) Enhanced phase and frequency synchronization can be achieved numerically, with an RNFMFB demodulator.

In addition to these results, the following assertions can be made:

- iv) The DPLL can be viewed as a simplification of the NFMFB demodulator.

- v) The DPLL generally requires sampling rates that are significantly greater than the minimum identified by the Shannon/Nyquist sampling theorem.
- vi) The DPLL can be difficult to use.
- vii) The RNFMFB demodulator is simple to use.

These results will be individually addressed in more detail.

#### **4.1.1 FM Discriminator-based Synchronization**

It has been shown in Chapter 2, both analytically and experimentally, that the numerical FM discriminator can be combined with an integrator such that the overall process results in both phase and frequency synchronization. This is an admittedly simple concept, but one that has been overlooked and which requires careful analysis. (A specific method of FM discrimination, the first-backward-difference method, was addressed in detail.) The result, referred to as the FM discriminator-based estimator, is presented in the context of phase-plane sheet sequence determination, and resulting sheet sequence errors. These errors are related to the more well known anomaly, the phase cycle-slip, which is essentially an unwanted  $2\pi$  phase change in the phase estimate. (When multiple unwanted  $2\pi$  phase changes occur in the estimate, these are referred to as phase cycle-skips.) A novel and useful analytical approach to the evaluation of the FM discriminator-based method was the acknowledgment of device time delay when identifying estimates. In addition to enhancing readability, acknowledging device time delay is essential for proper utilization of the phase and frequency estimates, when synchronization is of interest.

Additional key components to FM discriminator-based estimation are the band-pass pre-filter and low-pass post-filter processes. These filters and their associated designs become the focus of attention when tailoring the device for any given application. To prove the utility of the method, provide a baseline for comparison, and show examples of how to employ the device, experimental results have been given for the application of 8-ary PSK carrier recovery and demodulation. It has been shown to be a viable method of phase and frequency synchronization. It has also led to the consideration of the NFMFB demodulator as an alternate means of synchronization.



#### **4.1.2 Synchronization Using the NFMFB Demodulator**

Leveraging the results of Chapter 2, a second method of phase and frequency synchronization has been presented in Chapter 3, and in Appendix A. The device is referred to as the numerical FM with feedback (NFMFB) demodulator. As presented in Chapter 3, there are potential advantages to be gained by employing feedback in angle-demodulation systems. Specifically, by reducing either the modulation index, tuning offset, or both, feedback can enhance the modulation recovery process.

The NFMFB is initially treated in Chapters 1 and 3, and specific related examples are given in Appendix A. These examples demonstrate that it is possible to achieve phase and frequency synchronization using the NFMFB, and the case of 8-ary PSK carrier recovery and demodulation is again used to present the application. The treatment of the NFMFB device is brief, given the emphasis in this report is on the RNFMFB device. Initial results indicate that there are significant difficulties associated with the NFMFB demodulator. These difficulties will be presented in Section 4.1.5. In addition to these difficulties, it has been shown in [20] that the analog counterpart, the FMFB demodulator, offers no performance enhancement at higher input SNR values, relative to the performance of an FM discriminator alone. Since this is due to the reduction in modulation index, the NFMFB is expected to possess this same characteristic. However, the NFMFB can be effective in some low SNR applications, and has led to the consideration of the RNFMFB demodulator.

#### **4.1.3 Synchronization Using the RNFMFB Demodulator**

Chapter 3 presents rather significant results regarding the analysis and application of the RNFMFB demodulator for the phase and frequency synchronization problem. This device was originally introduced in [4] as a method of demodulating large deviation FM signals. It has been demonstrated herein, both analytically and experimentally, that the RNFMFB demodulator not only achieves phase and frequency synchronization, it does so within a small number of samples. In addition, the device operates as intended by effectively tracking the input frequency and

providing enhanced band-pass filtering, lowering the input SNR threshold. It also continues to enhance the demodulation process as the input SNR increases above threshold, a characteristic that even the analog FMFB demodulator did not possess. This latter characteristic is a direct consequence of the reconstitution process itself, which ultimately restores the modulation index.

The example application of 8-ary PSK demodulation has been presented, and results indicate the superior performance of the RNFMFB device relative to the baseline FM discriminator-based method of synchronization. Enhancement is presented in terms of observed probability of symbol errors, versus input SNR per bit. Performance enhancement will, as with any device, be scenario specific; however, the scenario has been chosen to provide representative results. For this carrier recovery example, enhancement over the baseline is due to the ability of the RNFMFB demodulator to provide frequency tracking to remove the tuning offset. Further characterizations of the RNFMFB demodulator will be given in subsequent sections.

#### **4.1.4 Simplification of the NFMFB Demodulator**

It is an assertion of this report that the DPLL can be viewed as a simplification of the NFMFB demodulator. This has far reaching implications, the obvious of which is that the DPLL is characterized by analysis of the NFMFB device. This is not a novel assertion, given that authors such as Develet [10] and Hess [23] have made similar observations, and have presented theoretical arguments to support their conclusions regarding the equivalence of the PLL and the FMFB demodulator. What is different is the fact that both Develet and Hess indicate that the FMFB demodulator approaches a PLL as the band-pass filter within the FMFB device becomes more narrow in bandwidth. Contrary to this, it has been indicated in this report that the NFMFB device approaches a form of DPLL, when this band-pass filter is eliminated (i.e., passes all frequencies). Referring to Figure 1-1, the reason for this difference may be related to the inclusion of the Arctan process in our model. As a result, the mathematical model changes significantly, such that a more detailed analysis is required for comparison to these earlier results.

It is further asserted that with the elimination of the band-pass filter within the NFMFB demodulator, we in fact arrive at the DTL, a device originally introduced in [12], and properly

referred to as a form of PLL (see e.g. [19,21]). Modifications to the analog phase detector characteristic have been previously considered, as indicated in the literature. Detector characteristics considered include that of the arctangent [11]. The DTL, then, is simply a DPLL with a piece-wise linear phase detector characteristic, and can therefore be viewed as an improved DPLL. Strictly speaking, the NFMFB results presented in Section A.1.3, are those of the DTL form of a DPLL.

#### **4.1.5 Required Sampling Rates for the DPLL**

As indicated by the observations given in Appendix A, the NFMFB has several undesirable characteristics, including the apparent need for somewhat complicated filter design procedures, lack of robustness with respect to application parameters such as the number of PSK phase states and tuning offset magnitude, and potentially long settling times. Based on the assertion given in Section 4.1.4, these problems likewise apply to the DPLL. Similar problems with the use of the DPLL are reported in [17].

It is asserted that one method of “enhancing” the performance of angle modulation recovery techniques, including that of the DPLL, is by increasing the sampling rate. This statement must be qualified by the additional comment that an increased sampling rate results in increased computational complexity. This is due to the higher order filters needed to achieve a given time support, and due to the higher throughput rate required. Increasing the sampling rate may lead to better estimates, but at higher computational costs. The notion of using increased sampling rates to obtain better estimates was considered in Section 2.3.3, and is presented in [16]. This is consistent with Frerking’s claim that higher than Nyquist sampling rates are required by the DPLL [8]. It is also consistent with an assertion given in Section 1.2.1 which indicates that the utility of the PLL is derived from the fact that the device can reduce the probability of a phase cycle-skip occurrence, by reducing the modulation index and the tuning offset. As defined in [4] for discrete-time systems, the modulation index includes the tuning error index, and is inversely proportional to the sampling rate. Therefore, increasing the sampling rate decreases the modulation index, which results in a lower phase cycle-skip probability.

#### **4.1.6 DPLL Complexity**

Although the processing accomplished by the DPLL can be relatively simple, the required increase in sample rate to achieve a given performance, also increases computational complexity. For this reason, and coupled with the fact that appropriate filter designs and gain settings can be difficult to obtain for a given signal scenario, use of the DPLL tends to be avoided. This is in sharp contrast to the analog PLL, which can be found in most electronic equipment including radios, televisions, computers, electronic toys and music synthesizers. What is needed is a discrete-time device which can serve in the roles of the analog PLL counterpart. This is exactly what the RNFMFB demodulator is capable of, and possibly more.

#### **4.1.7 RNFMFB Simplicity**

The elegance of the RNFMFB demodulator is the ability of the device to accomplish phase and frequency synchronization for a given signal scenario, with very basic filter design considerations. Design considerations amount to the trade-off of filter bandwidths with filter delays. For a highly correlated modulating signal, more filter delay can be afforded, with an accompanying narrower bandwidth for noise rejection. In scenarios where correlation is less, lower order filters are used to achieve a smaller delay. The example application of carrier recovery given in Section 3.3 demonstrates this property of the RNFMFB demodulator.

#### **4.2 Required Further Research**

While the research in this report sheds a favorable light on the RNFMFB demodulator, there are both legitimate concerns and open questions with regard to device performance and implementation. Such concerns are not uncommon with newly proposed processing techniques. As interest in the device grows, it is anticipated that others will contribute to the required analyses of various aspects of the RNFMFB demodulator, including those aspects identified in following sections.

### 4.2.1 Integration Accuracy

The first concern of particular interest, is with regard to the integrator (accumulator) which has been used to invert the FM discriminator differentiation process, and the ability of this integrator to maintain accuracy. As shown in Chapters 2 and 3, specific initial conditions must be set to exactly invert the FM numerical differentiation process. Setting the initial conditions is quite simple, but the question arises as to how long accuracy will be maintained, before an undesired phase bias is present at the integrator output. This concern particularly affects the open loop system presented in Chapter 2, the FM discriminator-based method of phase and frequency synchronization. In this device, there is no feedback to help maintain phase accuracy.

The RNFMFB and NFMFB demodulators do employ feedback, and may therefore be less susceptible to integration errors. However, as extremely long sequences are processed, a phase bias may arise. This would be particularly true when the resolutions of calculations are reduced, as in some fixed point applications. Note that for all of the sets of sequences up to lengths of 65,536 samples observed during this research, no phase bias was observed. This, however, was with the default of double precision calculations used in MATLAB<sup>TM</sup>, and without specifically attempting to measure a phase bias.

Should phase biases arise when processing long sequences, there are relatively simple ways of mitigating this bias. The first and most obvious is to simply reset the device between sequences of shorter lengths. Likewise, the input could be alternated between a pair of the synchronization devices which are reset between alternations. Finally, a very practical solution would be to estimate the bias, and remove it from the phase output. The fact that the bias occurs over long sequence lengths would lead to highly accurate estimates.

The issue of phase bias, due to integrator inaccuracy or other anomalies, requires further research supplemented by experimentation.

#### 4.2.2 Quantization Effects

In addition to integrator accuracy, the effects of quantization at various locations within the RNFMFB device requires further study. While this report has concentrated on the discrete-time aspect of phase and frequency synchronization, in many fixed-point DSP applications, the effect of discrete-amplitude calculations is also an important consideration. Completely stable and functional floating-point algorithms, when implemented in fixed point, can become less functional and possibly unstable. (This happens, for example, in some infinite impulse response (IIR) filter implementations.) Referring to Figure 3-2, one specific area of interest with regard to the RNFMFB demodulator, is the inclusion of the quantizer in the NCO. Because the NCO could conceivably be implemented using a look-up table, the quantizer is included in the device model to reflect the fact that the look-up would necessarily result in discrete phase values. It is expected that the required size of the look-up table would depend on the expected input SNR. If the device will be operating with low input SNR, a smaller table may suffice. Conversely, when the input SNR is expected to be high, much larger tables may be required for sufficient phase resolution. More generally, the performance of all components of the device and their affect on overall performance, will be a function of quantization. This is an area requiring further analysis and experimentation.

#### 4.2.3 The Arctan Process

Of the various components of the RNFMFB demodulator as shown in Figure 3-2, the most computationally intensive is the four-quadrant Arctan calculation required within the FM discriminator. The quadrant determination itself is straightforward, requiring only simple comparisons based on the numerator and denominator of the argument. The ratio calculation, however, normally involves a number of iterations to achieve a desired resolution before the phase angle can be determined. Some form of CORDIC algorithm is often used to efficiently calculate the Arctan, but there may be further efficiencies that can be gained by careful consideration of the RNFMFB application. For example, it may be possible to employ a variable resolution such that small angle approximations can be used to speed convergence to the recovered phase angle.

#### **4.2.4 Methods of Lock Indication**

In many applications which employ the analog PLL, there are benefits to knowing whether or not the PLL is currently tracking a signal, i.e., whether or not the PLL is locked. The common example of lock indication is the stereo light which is turned on when an FM radio is tuned to a stereo transmission. In addition to being an operator aid, an indicator signal may also be useful in the automated determination of device parameters. This is particularly true when using the RNFMFB demodulator, since these parameters could be adapted to the received signal, based on information such as that derived from the lock indication signal. Some initial research has been conducted regarding methods of lock indication, by the author and Stensby [24].

#### **4.2.5 Filter Design**

Another area of proposed future research, is that of the design of the band-pass and low-pass filters, identified as BPF and LPF respectively, in the RNFMFB device. While straightforward designs have been successfully used including those presented herein, there may be design procedures that can be developed to further shorten the development process as applications vary. These procedures may also lead to better performance. In fact, as a digression onto this topic, during the research conducted for this report, an interesting filter characteristic has been observed.

As indicated in Chapter 3 and Section 4.1.7, the time/sample delay associated with the RNFMFB demodulator has a direct bearing on device performance. Once the BPF and LPF processes have been designed, the total sample delay of the device can be determined. This total sample delay is kept as close to an integer value as possible, to facilitate the input signal delay required for synchronization. An excessive device delay due to small filter cut-off frequencies can lead to poor performance, as can large cut-off frequencies with an associated small device delay. Therefore, the BPF and LPF processes must be designed based not only on the frequency response, but also taking into consideration the resulting filter delay.

For symmetric FIR designs, the delay contributed by a filter is easily calculated as  $N/2$ , where  $N$  is the filter order (i.e., there are  $N+1$  coefficients). More generally, the approach used in this report to find the delay of a given filter, has been to determine the group delay in the vicinity of the pass-band, at or near 0 Hz. This approach has worked quite well, but during the research presented in Appendix A, an interesting observation was made. The (asymmetric) FIR filter identified in Section A.1.3 as  $H_1(z)$ , was found to have a group delay of -2.5 samples near 0 Hz, as seen in Appendix B. When interpreted based on the definition of group delay, a negative value for this filter characteristic is not particularly surprising. (Recall that the group delay of a filter response is defined as the negative of the rate of change of phase with respect to frequency.) What is surprising is the fact  $H_1(z)$  is a first-order FIR filter, implemented using two coefficients. It would seem that one could only expect to impart a positive valued delay with such a filter, with a value somewhere between 0 and 1. The potential for a negative delay is normally associated with IIR filters. (The simple integrator (accumulator) used throughout this report is actually a single-pole IIR filter, which imparts a -0.5 sample delay.)

Because the filter  $H_1(z)$  is causal, stable, and quite realizable, an output from the filter is not expected until an input is provided to the filter. Yet, for lower input frequencies, a negative sample delay is introduced. This will currently be referred to as an *effective sample delay*, in light of the fact that the filter is causal. There may well be advantages to incorporating filters with such properties into the LPF and possibly even the BPF designs used within the RNFMFB demodulator. This may lead to the ability to achieve even narrower bandwidths than would otherwise be possible. The issue of incorporating filters with negative valued effective sample delays into the overall LPF and BPF responses, requires further study.

#### 4.2.6 Transient Analysis

An additional aspect of the choice of BPF and LPF designs is with regard to the trade-off between filter orders and ensuing transient response lengths. Although results presented in this report indicate that relatively small delays are introduced by the RNFMFB device, this also implies that a transient response is present. This aspect requires further research. For example, in the M-



ary PSK results presented, we have been concerned with global error probabilities. An analysis can be performed regarding the error probabilities of symbols within the corresponding transient region of the estimated carrier signal.

### **4.3 Final Comments**

The research presented in this report has addressed two key issues regarding numerical (digital) phase and frequency synchronization. First, it has been shown that discrete-time synchronization does not require feedback, such as used in the DPLL. Alternatives to the DPLL have been introduced, including both a closed-loop system, the RNFMFB demodulator, and an open-loop system, the FM discriminator with integration. Both methods are shown to be viable methods of synchronization, and an example carrier recovery application has been addressed. Second, further analysis of the RNFMFB demodulator has shown the ability of the device to achieve effective synchronization, at Nyquist/Shannon sampling rates. This device is expected to fill the role of the analog counterpart, the PLL. Areas requiring further research have been identified, and it is anticipated that novel applications and aspects of the RNFMFB demodulator will arise, as this research progresses.

**Appendix A**  
**A “Quick Look” at the Numerical FM with Feedback (NFMFB) Demodulator /**  
**Digital Phase-Locked Loop (DPLL)**

## **A.0 The Need for a “Quick Look” at the NFMFB**

As alluded to in this report, the discrete-time implementation of a synchronous demodulator typically takes the form of a digital phase-locked loop (DPLL), or variants<sup>9</sup> such as the Digital Tanlock Loop (DTL) [12]. In this appendix, experimental evaluation of the numerical FM with feedback (NFMFB) demodulator lends further credence to the notion that these servo-mechanisms can be considered equivalent, under reasonable input signal and loop conditions [10]. More importantly, the main goal in this appendix is simply to present some initial experimental results which demonstrate the use of the NFMFB demodulator. The risk in presenting these initial “quick look” results is that there may exist more appropriate parameter settings for the device for the given application, which would lead to a fairer assessment of performance. However, the fact that selecting parameter settings for the NFMFB device is far less straight-forward than the RNFMFB device presented in Chapter 3, indicates the need to document even these incomplete NFMFB results. The responses of filters used in the given examples can be found in Appendix B.

### **A.1 NFMFB Demodulation for Carrier Synchronization for M-ary Phase Detection**

The numerical FMFB demodulator presented in Figure 3-1, is shown again in Figure A-1, for convenience. Operation of the device is as described in Chapter 3. The problem of carrier synchronization for M-ary phase detection, presented in Sections 2.3 and 3.3, is now addressed using the NFMFB demodulator. Because exact phase synchronization was not obtained for some of the examples to be shown, constellation diagrams will be used to graphically assess performance rather than counting symbol errors. In some cases, phase offsets proportional to the tuning error were observed, indicating that the system has not achieved true phase synchronization. For higher SNR per bit scenarios, this may not pose a problem, as long as the majority of estimates fall within the sectors identified by the decision boundaries. Note that the tuning offset can be negative in value as well as positive, but if the magnitude of this offset is known to be within specifiable bounds, scenarios may exist where acceptable detection performance is achieved. However, as SNR is decreased and/or the number of states,  $M$ , is increased, performance will quickly degrade.

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<sup>9</sup> These variations are often a result of changing the input/output relationship of the phase-detector used within the device (see e.g. [11]).

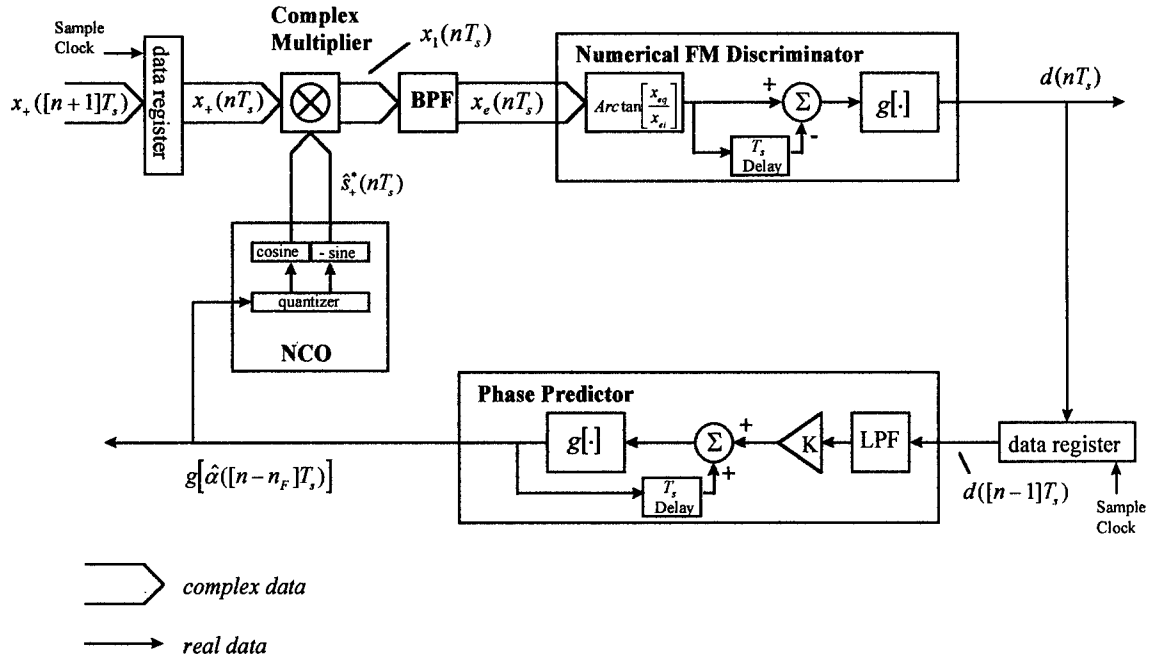


Figure A-1. A numerical FM with Feedback (FMFB) demodulator.

Referring to Figure 2-2, the given processing steps were used to estimate the carrier. In this case, the  $\text{Arctan}[q/i]$  block seen in Figure 2-2 b), has been replaced by the NFMFB demodulator. As before, 8-ary PSK signals are used in the examples given. In all simulations presented in this appendix, the phase state at 180 degrees was intentionally omitted in generating the PSK signal, to help the observation of phase cycle-skips. When an excessive number of skips occur at the receiver, there is no missing state observed in the constellation diagram. When operating above threshold, a missing state is readily apparent, as is the case for the examples presented.

### A.1.1 First-Order NFMFB Demodulator Examples

The first example presented is arrived at by modifying the LPF used in the RNFMB demodulation example of Section 3.3.2, and experimentally selecting a value for the gain,  $K$ . The BPF used is that of Section 3.3.2, namely, a first order Butterworth IIR filter with a cut-off of 0.02275 Hz relative to a sample rate of 1. The LPF used is obtained by initially designing a first order Butterworth IIR filter with a cut-off of 0.02115 Hz relative to a sample rate of 1. The coefficients found from this initial design, are then modified to include an integrator

(accumulator). This is accomplished by multiplying the initial LPF response,  $H_1(z)$ , by the response of an integrator,  $H_2(z) = 1/(1 - z^{-1})$ , and determining the resulting denominator coefficients. (The integrator transfer function is such that the numerator coefficients remain unchanged.) A gain of  $K=.01$  was chosen, which was experimentally found to allow operation of the device for a fairly wide range of input SNR per bit values, indicating stable operation. The description “first-order” is used to identify this configuration of the device, because of the single additional integrator which has been combined with the initial LPF design. (Strictly speaking, the system is of higher order in the sense that both the BPF and the initial LPF designs are each first order, however, “first-order” will herein refer to the extra integrator response. Note also that the LPF filter is not of unity gain, once the integrator is included.) The filter,  $h_b$ , shown in the processing steps of Figure 2-2 b), was bypassed (not used) for this example.

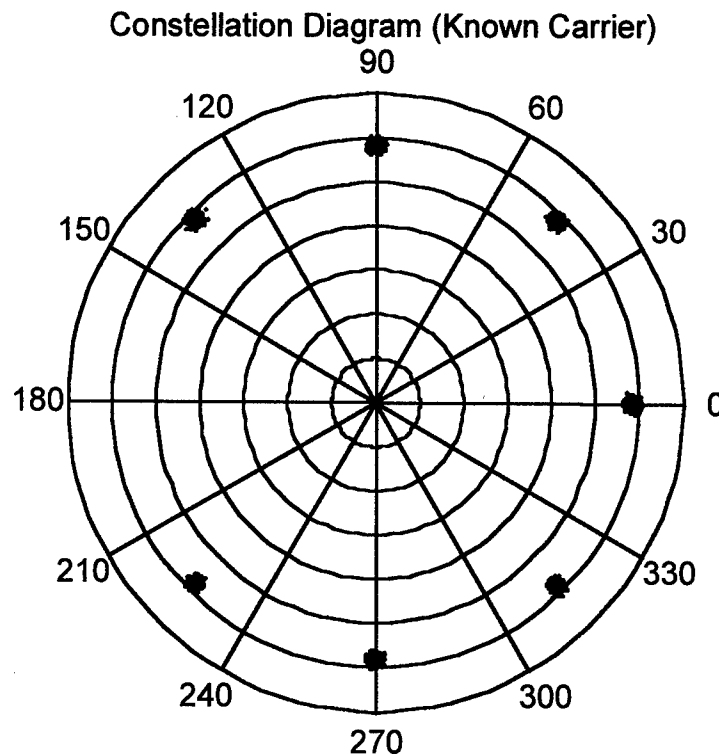


Figure A-2. A phase constellation diagram resulting from down-conversion to base-band using the known carrier frequency and phase. 4096 samples of an 8-ary PSK signal are shown, at 30 dB SNR per bit.

For this example, the delay contributed by the NFMFB demodulator was approximated as one sample plus the sum of the BPF and LPF sample delays. Because an error in this approximation can lead to a constant phase offset when a tuning error exists, no assessment will be made regarding phase offset. Instead, transient and phase cycle-skipping behavior will be of interest in this example.

Before presenting the NFMFB results, the ideal carrier recovery case is presented. Shown in Figure A-2 is a sample signal constellation diagram which results when the carrier frequency and phase are known to the receiver. A short, 4096 sample run of an 8-ary PSK signal is presented, at 30 dB SNR per bit. Ideally, each symbol would occur at one of the exact phase locations of 0, 45, 90, 135, 225, 270 or 315 degrees, and at a fixed amplitude. (As previously indicated the phase state at 180 degrees was intentionally omitted.) The effect of additive noise is the variation of the received signal amplitude and phase vector, such that symbols cluster around the ideal vector locations. This figure serves as a baseline for graphical comparison of examples given in this appendix. We now present results from the first-order NFMFB system.

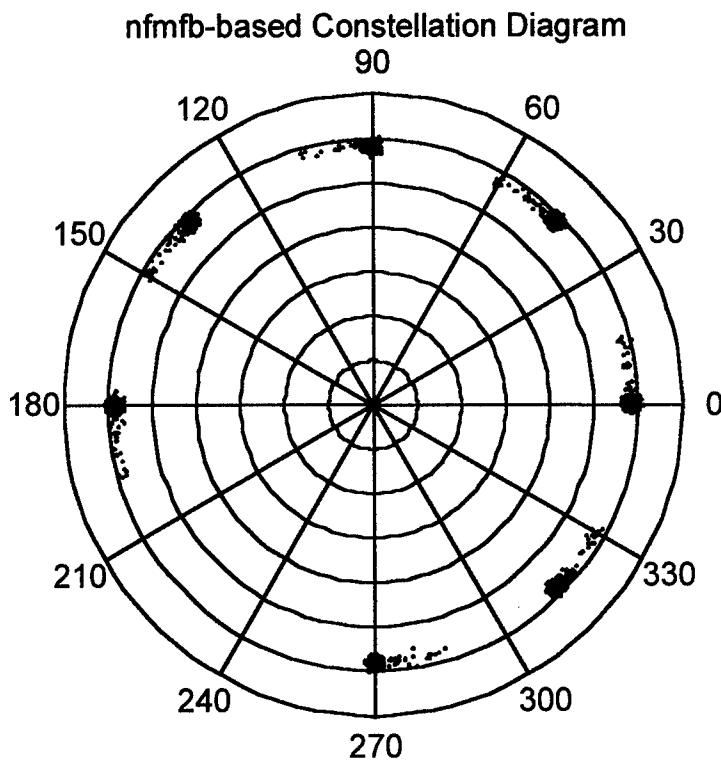


Figure A-3. A phase constellation diagram resulting from down-conversion to base-band using the NFMFB-recovered carrier frequency and phase. 4096 samples of an 8-ary PSK signal are shown, at 30 dB SNR per bit ( $f_e = 0$ ). A “first-order” NFMFB was used.

Shown in Figure A-3 is a constellation diagram resulting from carrier recovery using the first-order NFMFB demodulator. A 4096 sample run of an 8-ary PSK signal is presented, at 30 dB SNR per bit. In this case, the tuning offset,  $f_e$ , has been set to 0, and the phase angle,  $\theta$ , (described in Section 2.2) has been set to  $-\pi/3$  radians. As can be seen in the figure, after a substantial number of transient phase state estimates, the system converges to the actual phase states, and subsequent estimates cluster around these states. This scenario is unrealistic in the sense that a tuning error of 0 is unlikely to be achieved without additional system complexity. The intent of presenting this example is simply to show convergence characteristics.

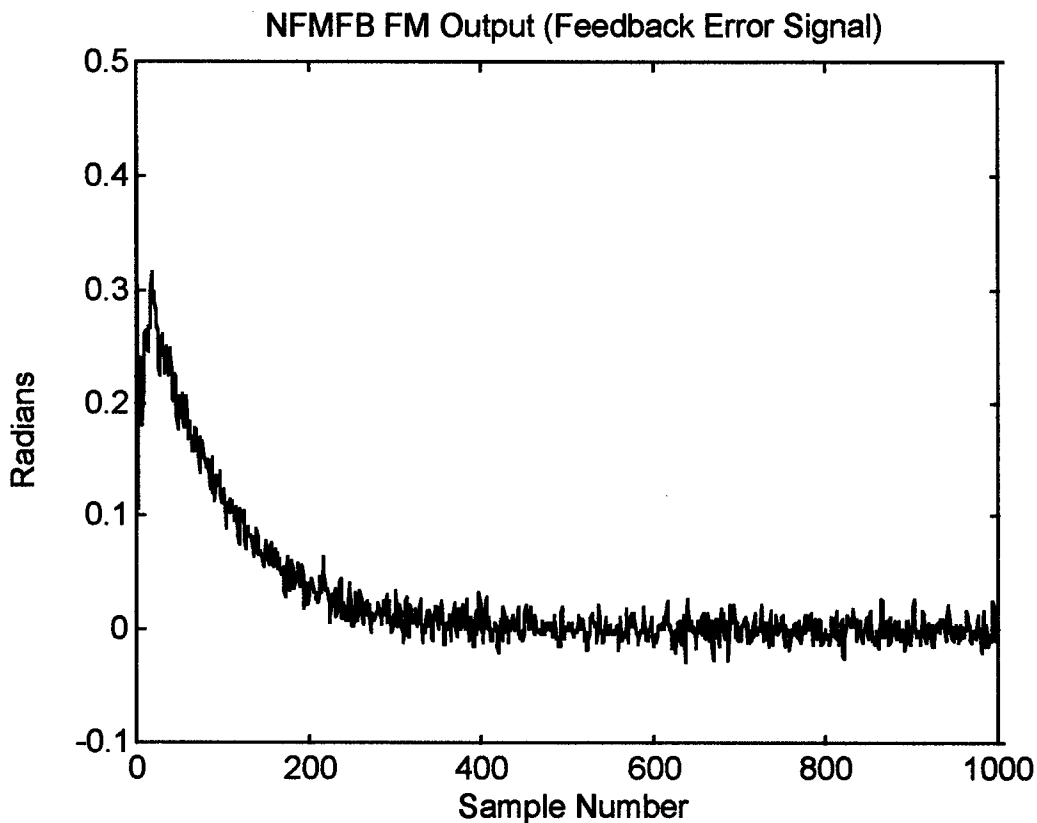


Figure A-4. The feedback error signal,  $d(nT_s)$ , from a sample run of a “first-order” NFMFB demodulator used for carrier recovery of an 8-ary PSK signal, at 30 dB SNR per bit ( $f_e = .00625$ ).

Results from a more realistic scenario are presented in Figures A-4 and A-5, where the tuning error is now set to  $f_e = .00625$  Hz. All other parameters remain unchanged. For this

example, in addition to presenting the constellation diagram, the feedback error signal,  $d(nT_s)$ , (refer to Figure A-1) is also shown. As seen in Figure A-4, it has taken somewhere between 200 and 400 samples to converge to the expected nominal value of 0. It has also been observed that (not unexpectedly) the system converges to phase states that are offset from the ideal states, by an amount that is proportional to the tuning offset.

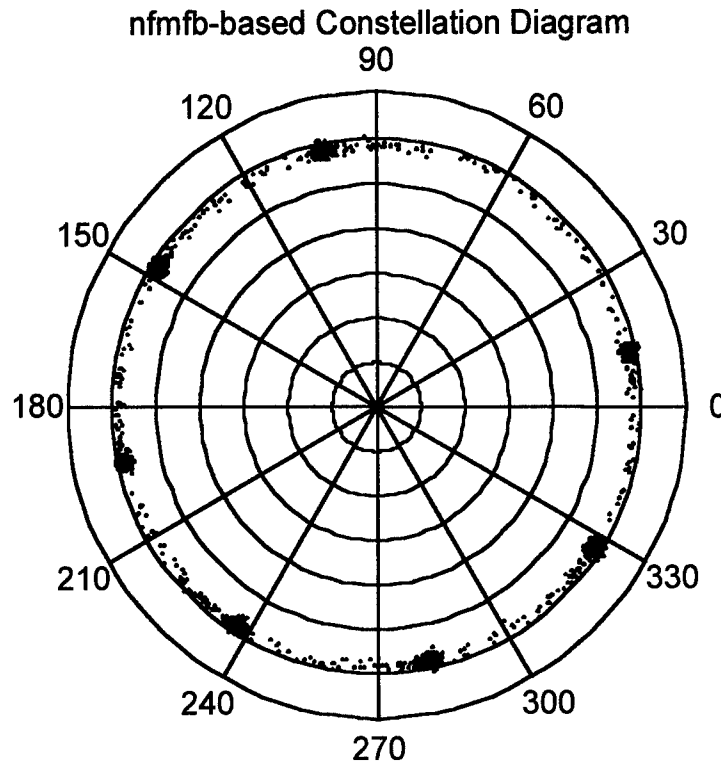


Figure A-5. A phase constellation diagram resulting from down-conversion to base-band using the NFMFB-recovered carrier frequency and phase. 4096 samples of an 8-ary PSK signal are shown, at 30 dB SNR per bit ( $f_e = .00625$ ). A “first-order” NFMFB was used.

### A.1.2 Second-Order NFMFB Demodulator Example

Attention now turns toward an initial attempt to find a second-order NFMFB system, which can be used in 8-ary PSK carrier recovery. In this example, the BPF remains as given in Section A.1.1, but the LPF is changed. The LPF is obtained by designing an initial filter,  $H_1(z)$ . The coefficients from this initial design, are then modified to include two integrators (accumulators). This is accomplished by multiplying the initial LPF response,  $H_1(z)$ , by the



response of a pair of integrators,  $H_2(z) = 1 / (1 - z^{-1})^2$ , and determining the resulting denominator coefficients. (The integrator-pair transfer function is such that the numerator coefficients remain unchanged.) For the example given, the initial “LPF” is  $H_1(z) = 1$  (i.e., a bypass with no delay). A gain of  $K = .000001$  ( $1e-6$ ) was chosen, which was experimentally found to allow operation of the device for a fairly wide range of input SNR per bit values, indicating stable operation. The description “second-order” is used to identify this configuration of the device, because of the two additional integrators which have been combined with the initial LPF design. (Strictly speaking, the system is of higher order in the sense that the BPF alone is of first order, however, “second-order” will herein refer to the extra integrator-pair response. Note also that the LPF filter is not of unity gain, once the integrators are included.) The filter,  $h_B$ , shown in the processing steps of Figure 2-2 b), was bypassed (not used) for this example.

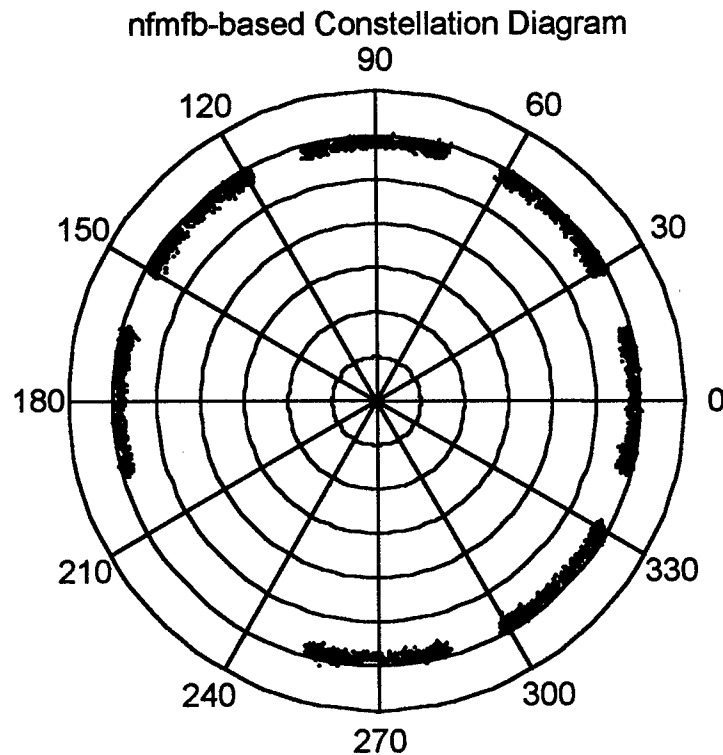


Figure A-6. A phase constellation diagram resulting from down-conversion to base-band using the NFMFB-recovered carrier frequency and phase. 4096 samples of an 8-ary PSK signal are shown, at 30 dB SNR per bit ( $f_e = 0$ ). A “second-order” NFMFB was used.

With the tuning error set to 0, the error signal,  $d(nT_s)$ , (and therefore the carrier phase estimate) exhibited an oscillatory behavior. As seen in Figure A-6, when using this carrier estimate for subsequent processing, the phase state estimates would also oscillate back and forth through the ideal phase states. The oscillation was rather low in frequency; about 1/2 cycle occurred in the 4096 sample simulation. When  $f_e$  was increased slightly (e.g., to .00003 Hz), the oscillations increased in magnitude, closing the gaps observed between phase states in the constellation diagram. (The omitted phase state was still apparent, up to  $f_e \cong .0001$  Hz.) Not enough samples were observed to make an assertion regarding whether or not the error signal amplitude remained constant.

### A.1.3 Proportional Plus Integrator NFMFB Demodulator Example

The final example considered employs what is often referred to in the literature as a “proportional plus integrator” loop filter. In this case, the LPF becomes

$$H_{LPF}(z) = \frac{1 + (x - 1)z^{-1}}{(1 - z^{-1})^2},$$

where  $x$  is a filter parameter. (Relating this filter to the example given in Section A.1.2, it can be derived by starting with the initial “LPF” design,  $H_1(z) = 1 + (x - 1)z^{-1}$ , and then combining this initial response with the integrator pair response,  $H_2(z) = 1 / (1 - z^{-1})^2$ .) The filter,  $h_B$ , shown in the processing steps of Figure 2-2 b), is the same as that used for the FM discriminator-based example given in Section 2.3.2. This filter is used to enhance performance of the NFMFB, because in this example no BPF is used internal to the NFMFB (i.e., the BPF is bypassed). Also, in this example, the closed-loop delay contributed by the NFMFB demodulator delay was approximated as 0 samples.

Rather than engaging in fairly elaborate design procedures for choosing the gain,  $K$ , and the filter parameter,  $x$ , the work of [20] has been leveraged. In [20], the modulation index  $\delta_m = 2\Delta f / F_s = 0.2315$  is comparable to (and greater than)  $M=8$  times the tuning error index,  $\delta_e = 2|f_e| / F_s = .0125$ , used in this example. Thus, as in the reference, the gain is set to  $K = .765$ , and the filter parameter is set to  $x = .285$ . The resulting constellation diagram is shown in Figure

A-7, for a tuning error of  $f_e = .00625$ . It was observed that as the SNR per bit was decreased to about 11 dB, the omitted phase state began to fill in, indicating excessive cycle skips. This was true also for the FM discriminator-based example of Section 2.3.2. However, for the RNFMFB example of Section 3.3.2, an omitted phase state did not begin to fill in until the SNR per bit was decreased to about 8 dB.

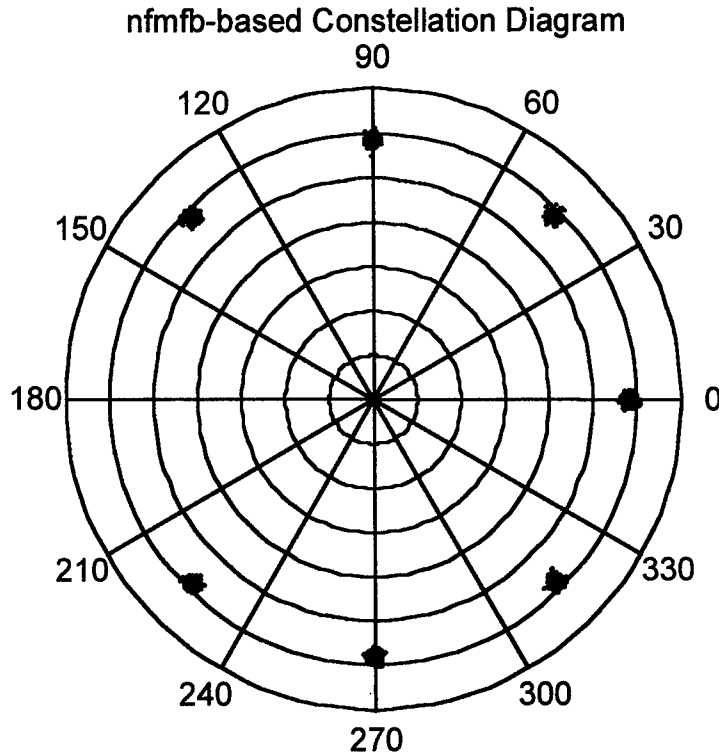


Figure A-7. A phase constellation diagram resulting from down-conversion to base-band using the NFMFB-recovered carrier frequency and phase. 4096 samples of an 8-ary PSK signal are shown, at 30 dB SNR per bit ( $f_e = .00625$ ). A “proportional plus integrator” type NFMFB was used.

It was also observed in this example, that when  $f_e$  was increased (doubled) to about .0125 Hz, the system became “unstable” in the sense that random phase values between 0 and  $2\pi$  were present in the constellation diagram. This is as opposed to the RNFMFB example of Chapter 3, which is tolerant of tuning errors as large as about .06 Hz, i.e., over nearly the entire Nyquist band,  $-F_s / (2M) \leq f_e < +F_s / (2M)$ .

## A.2 Additional Comments

The design philosophy used in this appendix has, once again, been the consideration that time delay introduced by the synchronization device is a budgeted resource. Given this, the post processing filter,  $h$ , shown in Figure 2-2 c) has been chosen to give an overall time delay,  $n_o$ , of 45 samples, for each of the examples presented. This filter is designed as an FIR filter with a cut-off of .025 Hz relative to 1, using a Hanning window.

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**Appendix B**  
**Filter Response Plots**

## **B.0 Appendix Description**

This appendix has been included to enhance the readability of the report. The frequency responses of selected filters, from among those referred to within the main body and Appendix A of the report, are provided. Each plot has an identifying figure caption which relates the filter to the appropriate device component. The responses are grouped according to the report section(s) in which the filters are referred to.

## B.1 Section 2.3.2 Filters

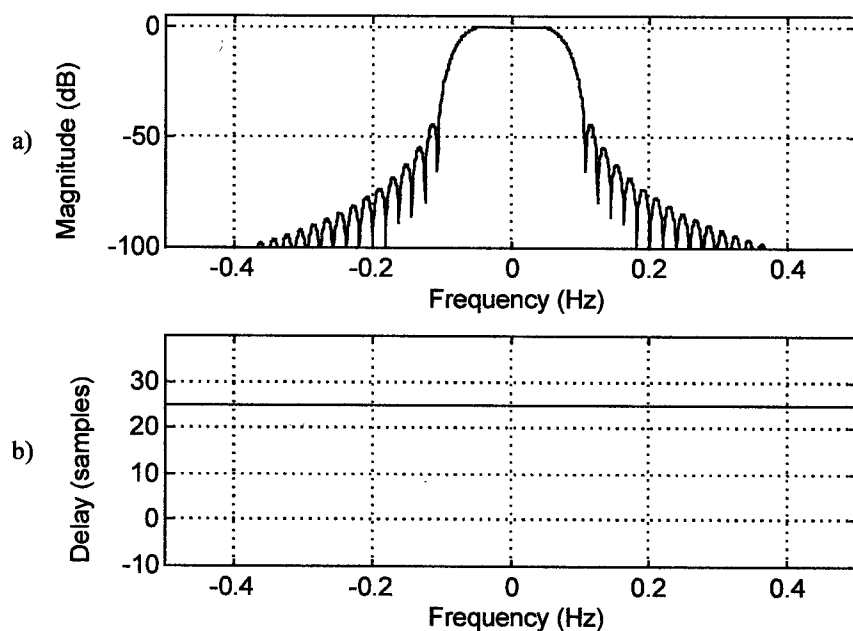


Figure B.1-1. Response of an order 50 FIR complex band-pass filter,  $h_B$ , a Hanning window design with a cut-off of 0.075 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

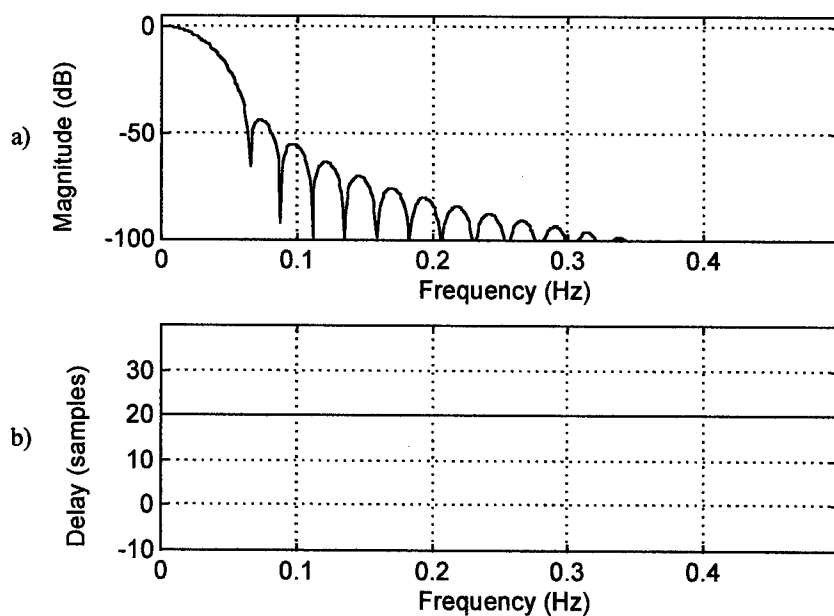


Figure B.1-2. Response of an order 40 FIR low-pass filter,  $h$ , a Hanning window design with a cut-off of 0.025 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

## B.2 Section 3.3.2 Filters

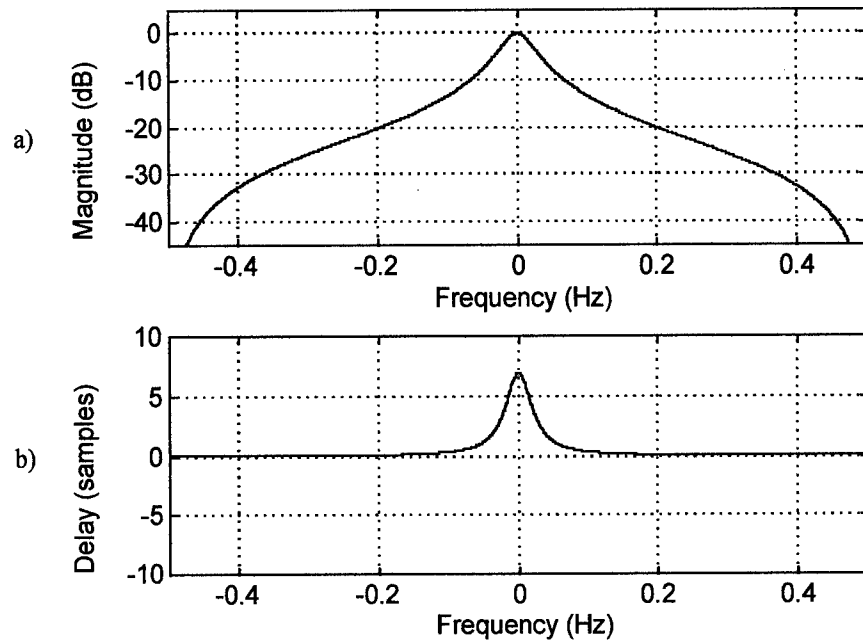


Figure B.2-1. Response of a first order IIR complex band-pass filter, BPF, a Butterworth design with a cut-off of 0.02275 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

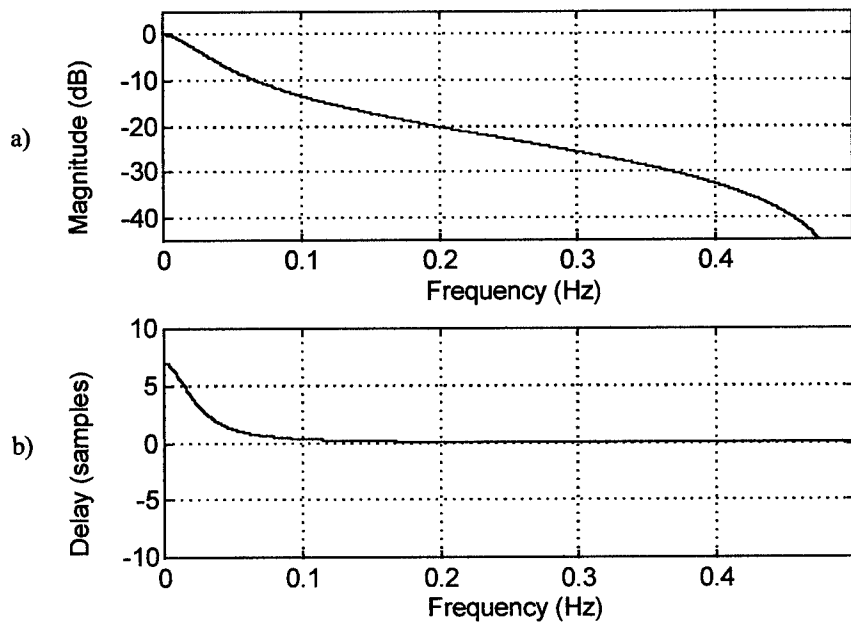


Figure B.2-2. Response of a first order IIR low-pass filter, LPF, a Butterworth design with a cut-off of 0.02275 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.



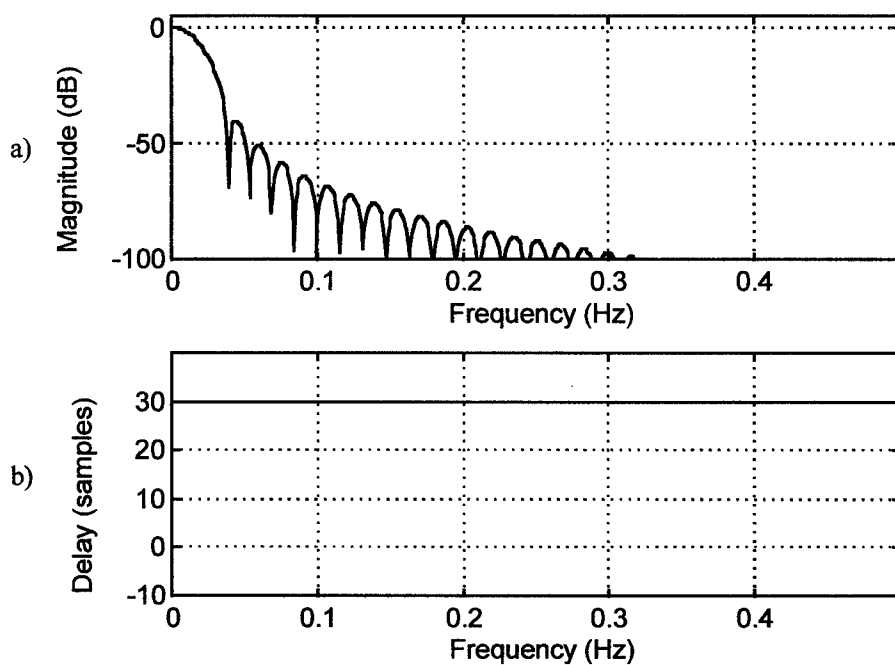


Figure B.2-3. Response of an order 60 FIR low-pass filter,  $h$ , a Hanning window design with a cut-off of 0.0125 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

### B.3 Section A.1.1 Filters

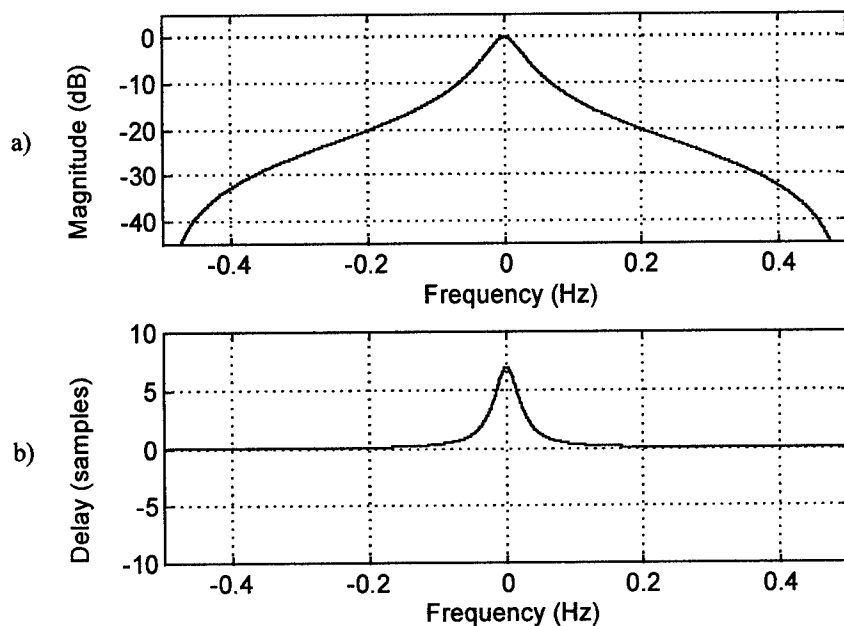


Figure B.3-1. Response of a first order IIR complex band-pass filter, BPF, a Butterworth design with a cut-off of 0.02275 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

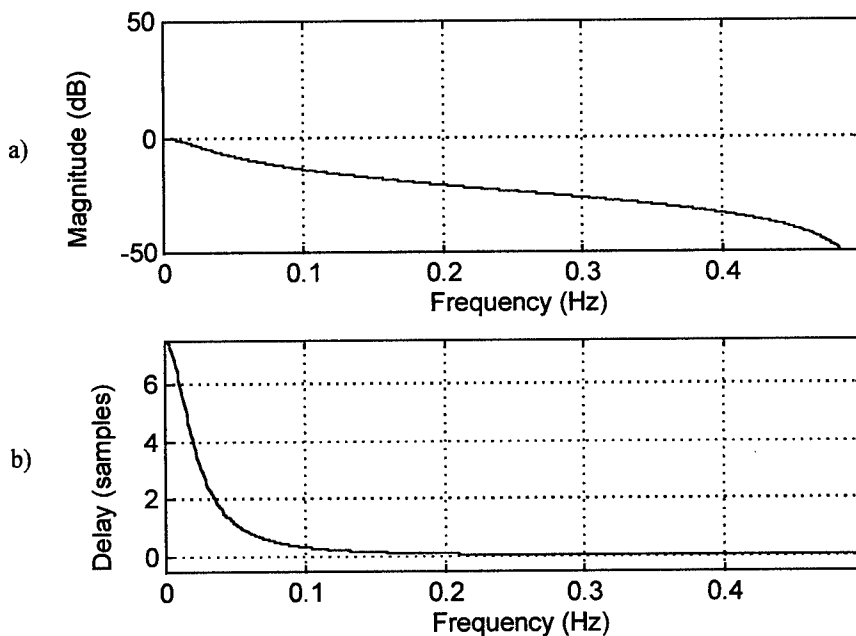


Figure B.3-2. Response of a first order IIR low-pass filter,  $h_1$ , a Butterworth design with a cut-off of 0.022115 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

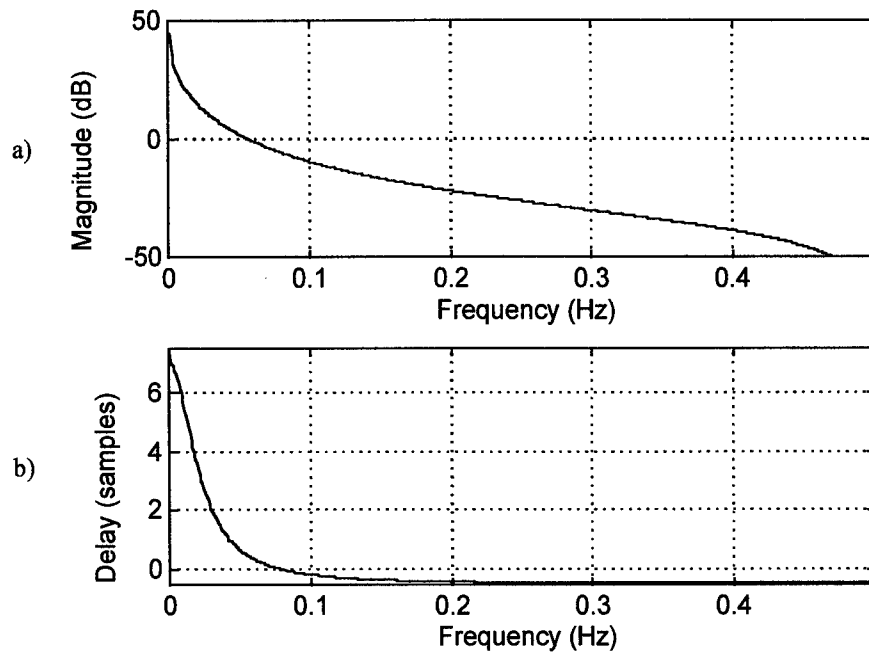


Figure B.3-2. Response of a “first order” IIR low-pass filter, LPF, a composite of a Butterworth design with a cut-off of 0.022115 Hz relative to 1 sample/sec, and an accumulator; a) magnitude response, b) group delay.

## B.4 Section A.1.2 Filters

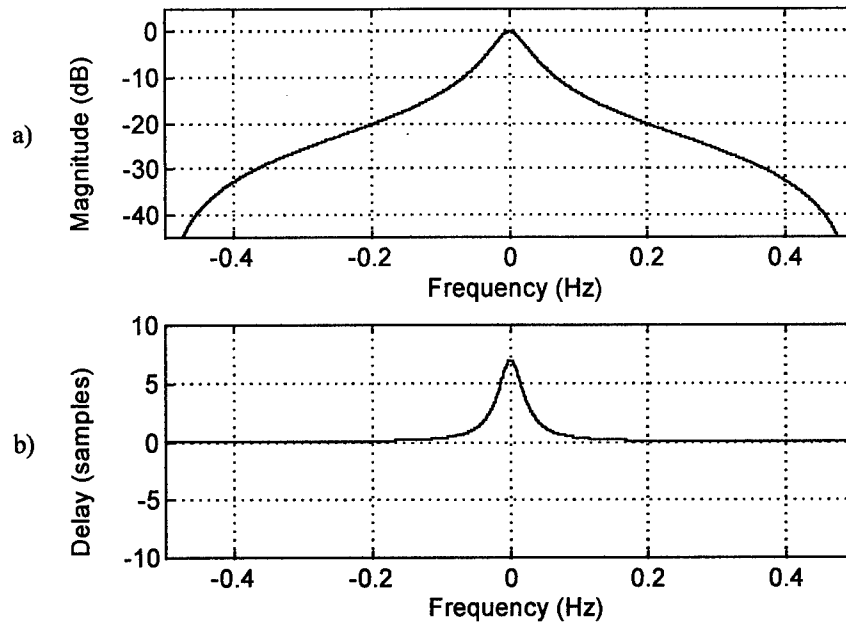


Figure B.4-1. Response of a first order IIR complex band-pass filter, BPF, a Butterworth design with a cut-off of 0.02275 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

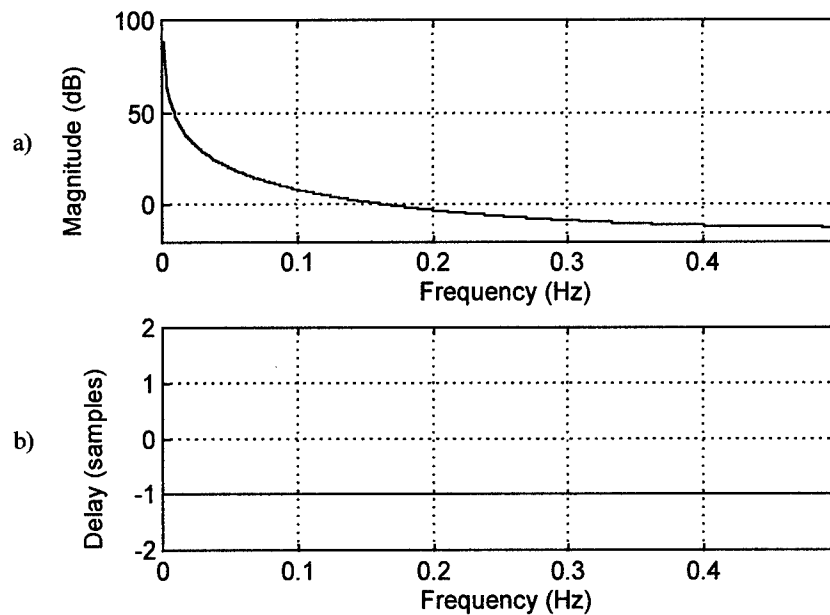


Figure B.4-2. Response of the "second order" IIR low-pass filter, LPF, formed as an integrator (accumulator) pair; a) magnitude response, b) group delay.

## B.5 Section A.1.3 Filters

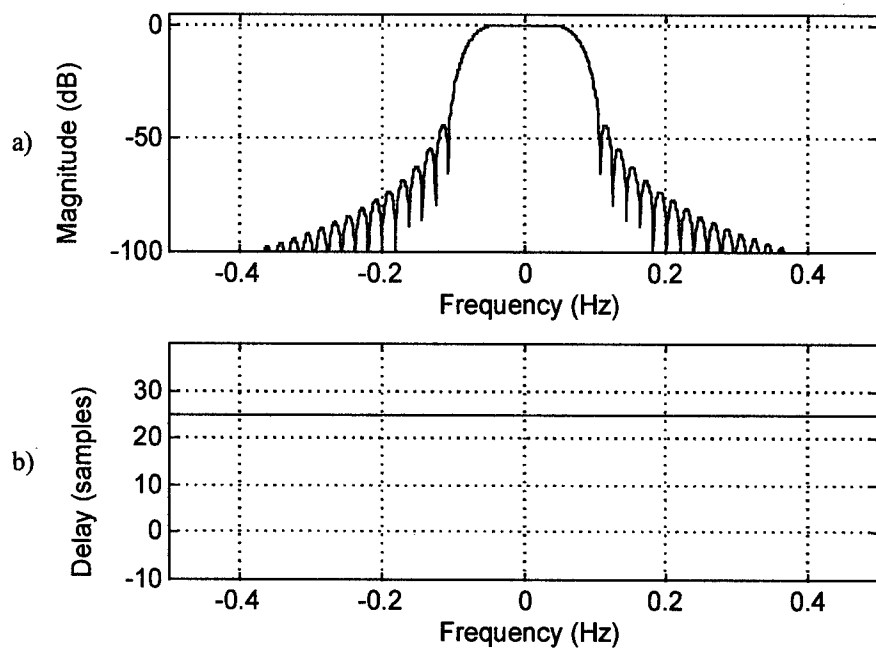


Figure B.5-1. Response of an order 50 FIR complex band-pass filter,  $h_B$ , a Hanning window design with a cut-off of 0.075 Hz relative to 1 sample/sec; a) magnitude response, b) group delay.

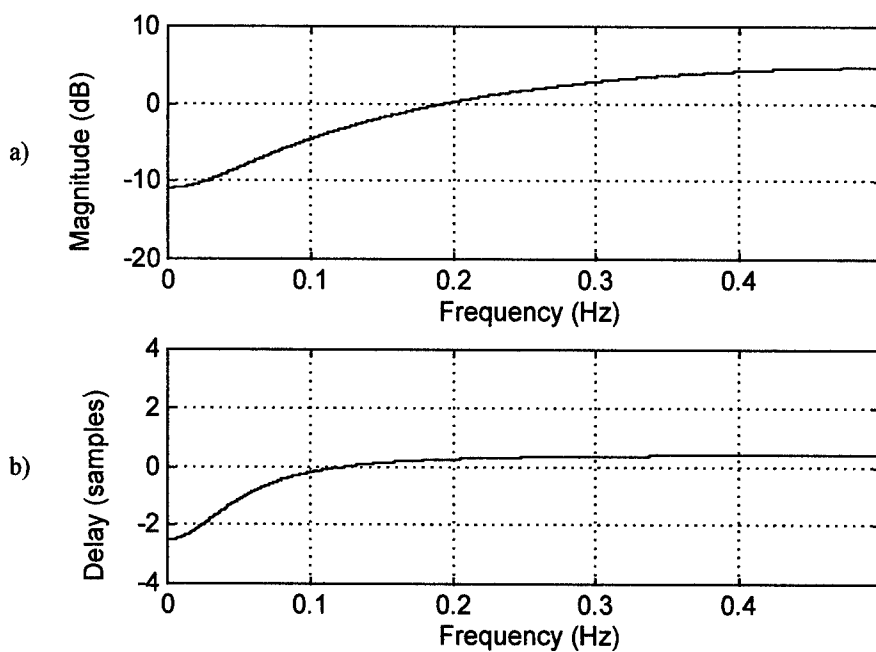


Figure B.5-2. Response of a first order FIR filter,  $h_1$ , with  $x = 0.285$ ; a) magnitude response, b) group delay.

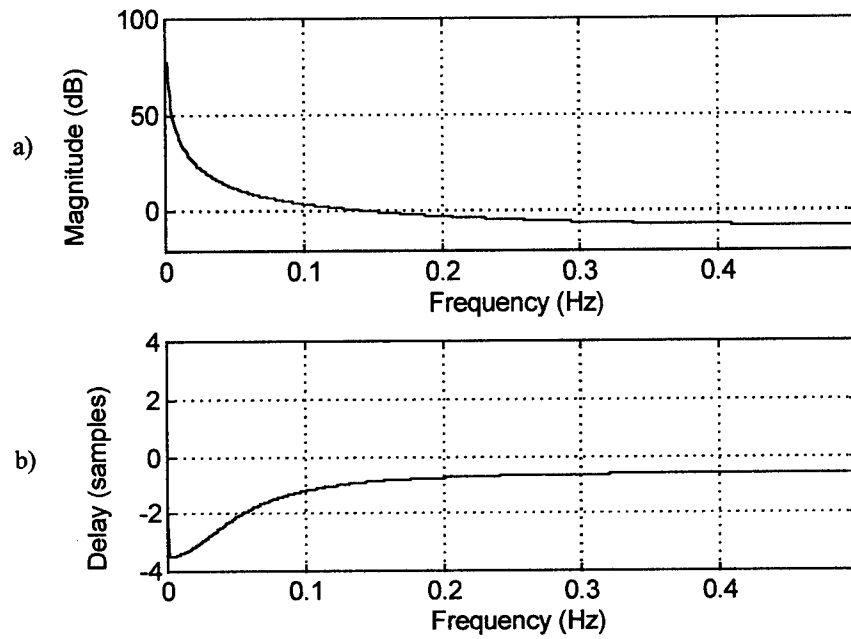


Figure B.5-3. Composite LPF response of the first order FIR filter of Figure B.5-2, and an integrator (accumulator) pair; a) magnitude response, b) group delay.

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